

The image shows a 10x10 grid of boxes. Each box contains a different pattern of black dots. The patterns include: row 1, column 1: 10 vertical lines; row 1, column 2: 3 vertical lines; row 2, column 1: 10 vertical lines; row 2, column 2: 3 vertical lines; row 3, column 1: 3 vertical lines; row 3, column 2: 10 vertical lines; row 4, column 1: 3 vertical lines;row 4, column 2: 10 vertical lines; row 5, column 1: 3 vertical lines; row 5, column 2: 10 vertical lines; row 6, column 1: 3 vertical lines; row 6, column 2: 10 vertical lines; row 7, column 1: 3 vertical lines; row 7, column 2: 10 vertical lines; row 8, column 1: 3 vertical lines; row 8, column 2: 10 vertical lines; row 9, column 1: 3 vertical lines; row 9, column 2: 10 vertical lines; row 10, column 1: 3 vertical lines; row 10, column 2: 10 vertical lines.

FILEID**SHOMEMORY

M 2

SSSSSSSS	HH	HH	000000	MM	MM	EEEEEEEEE	MM	MM	000000	RRRRRRR	YY	YY
SSSSSSSS	HH	HH	000000	MM	MM	EEEEEEEEE	MM	MM	000000	RRRRRRR	YY	YY
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SSSSSS	HHHHHHHHHHH	HH	00	00	MM	MM	EEEEEEE	MM	MM	00	RRRRRRR	YY
SSSSSS	HHHHHHHHHHH	HH	00	00	MM	MM	EEEEEEE	MM	MM	00	RRRRRRR	YY
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SS	HH	HH	00	00	MM	MM	EE	MM	MM	00	RR	RR
SSSSSSSS	HH	HH	000000	MM	MM	EEEEEEEEE	MM	MM	000000	RR	YY	YY
SSSSSSSS	HH	HH	000000	MM	MM	EEEEEEEEE	MM	MM	000000	RR	YY	YY

LL	IIIIII	SSSSSSSS
LL	IIIIII	SSSSSSSS
LL	II	SS
LLLLLLLLL	IIIIII	SSSSSSSS
LLLLLLLLL	IIIIII	SSSSSSSS

(1)	84	DECLARATIONS
(1)	656	SHOWMEMORY Show System Memory Resources
(1)	763	SHOW MEMORY USAGE
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(1)	1179	POOL-XRPLIST Scan a Lookaside List
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(1)	1563	SCAN-SINGLY LINKED LIST Scan memory-ordered list
(1)	1622	DISPLAY-POOL Output Routine for Dynamic Memory Displays
(1)	1697	PAGEFILE - Display Paging File Statistics
(1)	1833	GET_PFL_DATA Gather page file control block data
(1)	1940	GET-DEV_NAME - Extract device name from UCB
(1)	1994	GET-FILE_NAME - Translate File ID to File Name

0000 1 .TITLE SHOWMEMORY - SHOW MEMORY RESOURCES
0000 2 .IDENT "V04-000"
0000 3 *****
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0000 23 *
0000 24 *
0000 25 *****
0000 26
0000 27 ++
0000 28 : FACILITY: SHOW COMMAND
0000 29
0000 30 : ABSTRACT:
0000 31
0000 32 : This image implements the SHOW MEMORY command option.
0000 33
0000 34 : ENVIRONMENT:
0000 35
0000 36 : Runs in User, Exec and Kernel mode. Raises IPL to ASTDEL and MAILBOX.
0000 37 : Holds PGDYNMTX Mutex to collect paged pool statistics.
0000 38 : Holds I/O Data Base Mutex to determine paging device.
0000 39
0000 40 : AUTHOR : Thomas S. Clark, Creation Date: 30-Jul-1980
0000 41
0000 42 : MODIFIED BY:
0000 43
0000 44 : V03-010 AEW0002 Anne E. Warner 24-Jul-1984
0000 45 : Change 'packet size/upper bound' to be 'LRP+80' instead
0000 46 : 'LRP+64' for the display of Large Packet (LRP) Lookaside
0000 47 : List for the command SHOW MEMORY/POOL/FULL.
0000 48
0000 49 : V03-009 AEW0001 Anne E. Warner 24-May-1984
0000 50 : Change call to SCAN_BAD_LIST to a SCMEEXEC call to
0000 51 : stop the program from access violating when bad pages
0000 52 : are found.
0000 53
0000 54 : V03-008 KPL0001 Peter Lieberwirth 5-Mar-1984
0000 55 : Change use of CONFREG to CONFREGL. Missed this reference in
0000 56 : first pass.
0000 57 :

SHOWMEMORY
V04-000

- SHOW MEMORY RESOURCES

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4-SEP-1984 23:21:44 [CLIUTL.SRC]SHOMEMORY.MAR;1

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0000	58	:	V03-007	SOP0001	J. R. Sopka	14 October 1983
0000	59	:		Replace hand-crafted paging device name string extracted		
0000	60	:		from UCB & DDB, with string returned by IOCSVT_DEVNAM.		
0000	61	:		Few other minor cleanup modifications also made.		
0000	62	:				
0000	63	:	V03-006	TCM0002	Trudy C. Matthews	13-Apr-1983
0000	64	:		Preserve R2 across call to SCAN_BAD_PAGES in bad pages memory		
0000	65	:		display. Change default displacement length from ^W to ^L.		
0000	66	:				
0000	67	:	V03-005	TCM0001	Trudy C. Matthews	22-Feb-1983
0000	68	:		Add 'number of pages discarded during bootstrap memory test'		
0000	69	:		to bad memory pages display.		
0000	70	:				
0000	71	:	V03-004	GAS0099	Gerry Smith	7-Jan-1983
0000	72	:		Modify to run with new SHOW.		
0000	73	:				
0000	74	:	V03-003	JWH0117	Jeffrey W. Horn	19-Nov-1982
0000	75	:		Make SHOW PROCESS/MEMORY reflect that the size of the		
0000	76	:		Process Allocation Region is now controllable via a		
0000	77	:		SYSGEN parameter.		
0000	78	:				
0000	79	:	V03-002	KDM0002	Kathleen D. Morse	28-Jun-1982
0000	80	:		Added \$IPLDEF, \$SSSDEF, and \$PRDEF.		
0000	81	:				
0000	82	--				

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0000  84      .SBTTL DECLARATIONS
0000  85
0000  86      : INCLUDE FILES:
0000  87      :: INCLUDE FILES:
0000  88      :: INCLUDE FILES:
0000  89      :: INCLUDE FILES:
0000  90      :: NOCROSS
0000  91      :: $DDBDEF
0000  92      :: $DVIDEF
0000  93      :: $FCBDEF
0000  94      :: $IPLDEF
0000  95      :: $IRPDEF
0000  96      :: $JPIDEF
0000  97      :: $NDTDEF
0000  98      :: $PCBDEF
0000  99      :: $PFLDEF
0000 100     :: $PFNDEF
0000 101     :: $PRDEF
0000 102     :: $RPBDEF
0000 103     :: $SSSDEF
0000 104     :: $UCBDEF
0000 105     :: $WCBDEF
0000 106     :: .CROSS
0000 107
0000 108      : MACROS:
0000 109      :: MACROS:
0000 110      :: MACROS:
0000 111
0000 112      :: MACRO TO CALL SHOW$PRINT_MSG TO TYPE A LINE(S)
0000 113      :: MACRO TO CALL SHOW$PRINT_MSG TO TYPE A LINE(S)
0000 114      :: .MACRO TYPEMSG MESSAGEID,ARGLIST
0000 115          .IF B ARGLIST
0000 116          PUSHL #0
0000 117          .IFF
0000 118          PUSHAL G^ARGLIST
0000 119          .ENDC
0000 120          PUSHAL MESSAGEID
0000 121          CALLS #2,G^SHOW$WRITE_LINE
0000 122          .ENDM TYPEMSG
0000 123
0000 124
0000 125      :: EQUATED SYMBOLS:
0000 126      :: EQUATED SYMBOLS:
0000 127      :: LENGTHS FOR PAGING AND SWAP FILE NAMES
0000 128      :: LENGTHS FOR PAGING AND SWAP FILE NAMES
0000 129      :: LENGTHS FOR PAGING AND SWAP FILE NAMES
0000 130
0000 131      SHOWSC_MEM_SHORT_NAME == 40      : 40 characters for single-line display
0000 132      SHOWSC_MEM_LONG_NAME == 78      : 78 characters for full display
0000 133
0000 134
0000 135      EVENT_FLAG = 1                  ; Event flag for SGETJPI use
0000 136
0000 137
0000 138      :: BIT FIELD DEFINITIONS FOR QUALIFIER PRESENCE LONGWORD
0000 139      :: BIT FIELD DEFINITIONS FOR QUALIFIER PRESENCE LONGWORD
0000 140

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0000 141     _VIELD MEMORY,0,<-
0000 142             <PHYS,,M>,-          ; /PHYSICAL_MEMORY
0000 143             <SLOT,,M>,-        ; /SLOTS
0000 144             <POOL,,M>,-        ; /POOL
0000 145             <FILE,,M>,-        ; /FILES
0000 146             <FULL,,M>,-       ; /FULL
0000 147             <CALL,,M>,-       ; /ALL
0000 148             >
0000 149
0000 150 : Define offset into argument list for kernel mode procedure that
0000 151 : scans fixed-size (lookaside) lists.
0000 152
00000004 0000 153     XRPFL = 4
0000 154
0000 155 : Define offsets into extended PFL control structure that exists for
0000 156 : each paging or swap file currently installed.
0000 157
0000 158     $DEFINI PFL
0000 159
00000024 0000 160     . = PFL$K_LENGTH
0024 161
00000026 0024 162     $DEF    PFL_W_PFL_INDEX      ; PFL index
0024 163             .BLRW_1
0026 164
0026 165     $DEF    PFL_W_FID           ; File ID
0026 166     $DEF    PFL_W_FID_NUM        ; File ID - file number
0026 167             .BLRW_1
00000028 0026 168     $DEF    PFL_W_FID_SEQ        ; File ID - sequence number
0028 169             .BLRW_1
0000002A 0028 170     $DEF    PFL_W_FID_RVN       ; File ID - relative volume number
002A 171             .BLRW_1
0000002C 002A 172
00000018 002C 173     PFL_S_DEVNAM = DDB$S_NAME + 8 ; Allow room for 5-digit unit number
002C 174
00000044 002C 175     $DEF    PFL_T_DEVNAM        ; Space for .ASCIC device name
002C 176             .BLRB_ PFL_S_DEVNAM
0044 177
00000044 0044 178     PFL_K_EXT_LENGTH = . ; Define length of extended PFL
0044 179
0044 180     $DEFEND
0000 181
0000 182     : OWN STORAGE:
0000 183
00000000 0000 184     .PSECT SHOW$RODATA LONG,RD,NOWRT,NOEXE
0000 185
0000 186
0000 187     : Define CLI qualifier descriptors
0000 188
0000 189     MEMORY_D_PHYS:
0000 190             .ASCID /PHYSICAL_MEMORY/
43 49 53 59 48 50 00000008'010E0000*
59 52 4F 4D 45 4D 5F 4C 41 000E
53 54 4F 4C 53 0000001F'010E0000*
4C 4F 4F 50 0000002C'010E0000*
53 45 4C 49 46 00000038'010E0000* 0030
0017
0024
0030
191     MEMORY_D_SLOTS:
192             .ASCID /SLOTS/
193     MEMORY_D_POOL:
194             .ASCID /POOL/
195     MEMORY_D_FILES:
196             .ASCID /FILES/

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4C 4C 55 46 00000045'010E0000' 003D 197 MEMORY_D_FULL:
4C 4C 41 00000051'010E0000' 003D 198 .ASCID /FULL/
0049 199 MEMORY_D_ALL:
0054 200 .ASCID /ALL/
00000000 201
00000000 202 .PSECT SHOW$RWDATA LONG, RD, WRT, NOEXE
00000000 203 .ALIGN LONG ; LOCATION COUNTER BACK TO LONGWORD
00000000 204
0000059B' 205 LOCKED_CODE RANGE: Range of code that executes
000008AD' 206 .ADDRESS BEGIN_LOCKED_CODE ; above ASTDEL
000008AD' 207 .ADDRESS END_LOCKED_CODE - 1
00000000 208
00000000 209 MEMORY_L_BITLIS:
00000000 210 .LONG 0 ; QUALIFIER BIT LIST
00000000 211
00000000 212 HEADER_LIST:
00000000 213 .LONG 0,0 ; TIME/DATE TO FORCE CURRENT TIME/DATE
00000000 214
00000000 215 :
00000000 216 : MEMORY FAO ARGUMENT LIST
00000000 217 :
00000000 218
00000000 219 SHOW_MEM_PHY:
00000000 220 MEM_MB_1:
00000018' 221 .BLKL 1 ; SPACE FOR PHYSICAL COUNT IN MB (INTEGER)
0000003C' 222 .LONG MEM_MB_DESC ; DESCRIPTOR FOR FRACTIONAL MB COUNT
00000020 001C 223 MEM_PHY_PAGES:
00000020 001C 224 .BLKL 1 ; SPACE FOR COUNT OF PHYSICAL PAGES
00000024 0020 225 MEM_FREE_PAGES:
00000024 0020 226 .BLKL 1 ; SPACE FOR COUNT OF FREE PAGES
00000028 0024 227 MEM_USED_PAGES:
00000028 0024 228 .BLKL 1 ; SPACE FOR COUNT OF PAGES IN USE
0000002C 0028 229 MEM_MODF_PAGES:
0000002C 0028 230 .BLKL 1 ; SPACE FOR COUNT OF MODIFIED PAGES
00000030 002C 231
00000030 002C 232 MEM_BAD_LIST:
00000034 0030 233 .BLKL 1 ; SPACE FOR SIZE OF BAD PAGE LIST
00000034 0030 234 MEM_BAD_PAGES:
00000038 0034 235 .BLKL 1 ; SPACE FOR COUNT OF BAD PAGES
00000038 0034 236 MEM_OTHER_PAGES:
0000003C 0038 237 .BLKL 1 ; COUNT OF OTHER PAGES ON BAD PAGE LIST
0000003C 0038 238 MEM_BOOT_PAGES:
0000003C 0038 239 .BLKL 1 ; PAGES DISCARDED DURING BOOTSTRAP
00000002 003C 240
00000044 0040 241 MEM_MB_DESC:
00000044 0040 242 .LONG 2 ; DESCRIPTOR FOR FRACTIONAL PART
00000044 0044 243 .BLKL 1 ; OF COUNT IN MB
00000044 0044 244 MEM_MB_TEXT:
00000044 0044 245 .ASCII /00 25 50 75 / ; FRACTIONS
00000054 0054 246
00000058 0054 247 LOCAL_MEMORY:
00000058 0054 248 .BLKL 1 ; TOTAL AMOUNT OF LOCAL MEMORY
0000005C 0058 249 SHARED_MEMORY:
0000005C 0058 250 .BLKL 1 ; TOTAL AMOUNT OF MULTIPORT MEMORY
0000005C 005C 251
0000005C 005C 252 :

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005C	253	:	LAST PARAGRAPH FAO ARGUMENT LISTS
005C	254	:	
005C	255	:	
005C	256	PARA_VMS:	
005C	257	.BLKL 1	; SPACE FOR SIZE OF VMS
0060	258	:	
0060	259	:	
0060	260	:	SLOT FAO ARGUMENT LIST
0060	261	:	
0060	262	:	
0060	263	SHOW_SLOTS_LIST:	
0060	264	SLOTS_TOTAL:	
0060	265	.BLKL 1	; SPACE FOR TOTAL # OF SLOTS
0064	266	SLOTS_FREE:	
0064	267	.BLKL 1	; SPACE FOR # OF FREE SLOTS
0068	268	SLOTS_RES:	
0068	269	.BLKL 1	; SPACE FOR # OF RESIDENT SLOTS
006C	270	SLOTS_NONRES:	
006C	271	.BLKL 1	; SPACE FOR # OF "NON-RESIDENT" SLOTS
0070	272	:	
0070	273	; FAO argument list for variable sized pool displays	
0070	274	:	
0070	275	SHOW_POOL_LIST:	
0070	276	POOL_NAME:	
0074	277	.BLKL 1	; ADDRESS OF STRING DESCRIPTOR OF AREA
0074	278	SHOW_POOL_LIST2:	
0074	279	POOL_SIZE:	
0078	280	.BLKL 1	; ADDRESS OF DESCRIPTOR OF SIZE PARAMETER
0078	281	SHOW_POOL_LIST3:	
0078	282	SHOW_POOL_LIST4:	
0078	283	POOL_TOTAL:	
0078	284	.BLKL 1	; SPACE FOR TOTAL SIZE OF POOL IN BYTES
007C	285	POOL_TOTAL_PAGES:	
0080	286	.BLKL 1	; SPACE FOR TOTAL SIZE OF POOL IN PAGES
0080	287	SHOW_POOL_LIST5:	
0080	288	POOL_FREE:	
0080	289	.BLKL 1	; SPACE FOR FREE BYTES IN POOL
0084	290	POOL_INUSE:	
0084	291	.BLKL 1	; SPACE FOR BYTES IN USE IN POOL
0088	292	SHOW_POOL_LIST6:	
0088	293	POOL_MAX_BLOCK:	
008C	294	.BLKL 1	; SIZE OF LARGEST BLOCK IN POOL
008C	295	POOL_MIN_BLOCK:	
0090	296	.BLKL 1	; SIZE OF SMALLEST BLOCK IN POOL
0090	297	SHOW_POOL_LIST7:	
0090	298	POOL_FREE_COUNT:	
0090	299	.BLKL 1	; COUNT OF NUMBER OF HOLES IN POOL
0094	300	POOL_FREE_EQUI_32:	
0094	301	.BLKL 1	; COUNT OF HOLES 32 BYTES OR SMALLER
0098	302	:	
0098	303	; FAO parameter list for fixed-size (lookaside) list displays	
0098	304	:	
0098	305	SHOW_LOOK_LIST:	
0098	306	SHOW_LOOK_LIST3:	
0098	307	SHOW_LOOK_LIST4:	
0098	308	LOOK_LIST_NAME:	
0098	309	.BLKL 1	; Descriptor for name of lookaside list

	009C	310 SHOW_LOOK_LIST2:	
	009C	311 LOOK_LIST_SIZE:	
	00A8	312 .BLKL 3	; Size of list in packets, bytes, pages
	00A8	313 SHOW_LOOK_LIST5:	
	00A8	314 LOOK_FREE_COUNT:	
	00AC	315 .BLKL 1	; Number of free packets
	00AC	316 LOOK_FREE_BYTES:	
	00B0	317 .BLKL 1	; Number of free bytes
	00B0	318 SHOW_LOOK_LIST6:	
	00B0	319 LOOK_INUSE_COUNT:	
	00B4	320 .BLKL 1	; Number of packets being used
	00B4	321 LOOK_INUSE_BYTES:	
	00B8	322 .BLKL 1	; Number of bytes in use
	00B8	323 SHOW_LOOK_LIST7:	
	00B8	324 LOOK_SIZE_DESC:	
	00B8	325 .BLKL 1	; Descriptor of parameter for block size
	00BC	326 LOOK_BLOCK_SIZE:	
	00BC	327 .BLKL 1	; Size of blocks in list
	00C0	328 SHOW_LOOK_LIST8:	
	00C0	329 LOOK_BLOCK_MIN:	
	00C0	330 .BLKL 1	; Lower limit on blocks allocated
	00C4	331	; from this list
	00C4	332 LOOK_CMKRNL_ARGLIST:	
	00C4	333 .LONG 1	; A single parameter that contains
	00C8	334 .BLKL 1	; the address of the listhead
	00CC	335	
	00CC	336 : The next three longwords are used to pass information related to the	
	00CC	337 : initial and maximum sizes of each lookaside list into the common	
	00CC	338 : output routine.	
	00CC	339	
	00CC	340 LOOK_SIZE_ARRAY:	
	00CC	341 .BLKL 1	; Descriptor for parameter name
	00D0	342 .BLKL 1	; Initial size of list
	00D4	343 .BLKL 1	; Maximum size of list
	00D8	344	
	00D8	345 ; Text descriptors that describe each portion of dynamic memory	
	00D8	346	
	0000	347 .PSECT SHOW\$MSG_TEXT BYTE, RD, NOWRT, NOEXE	
	0000	348	
	0000	349 NPAGEDYN_DESC:	
	0000	350 .ASCID \Nonpaged Dynamic Memory \	
	0025	351	
	0025	352 PAGEDYN_DESC:	
	0025	353 .ASCID \Paged Dynamic Memory \	
	0033	354	
	0033	355 PRCALLREG_DESC:	
	003F	356 .ASCID \Process Dynamic Memory Area \	
	004A	357	
	004A	358 BYTES_SIZE_DESC:	
	004A	359 .ASCID \bytes\	
	006F	360	

SHOWMEMORY
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- SHOW MEMORY RESOURCES
DECLARATIONS

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(1)

59 44 45 47 41 50 00000084'010E0000' 007C 361 PAGEDYN_SIZE_DESC:
4E 008A 008B 362 .ASCID \PAGEDYN\

50 52 53 00000093'010E0000' 008B 008B 363 SRP_NAME_DESC:
0096 364 .ASCID \SRP\
20 6C 6C 61 6D 53 0000009E'010E0000' 0096 0096 365 SRPLIST_DESC:
29 50 52 53 28 20 74 65 68 63 61 50 00A4 0080 366 .ASCID \Small Packet (SRP)\
5A 49 53 50 52 53 000000B8'010E0000' 0080 0080 367 SRP_SIZE_DESC:
45 008E 00BF 368 .ASCID \SRPSIZE\
50 52 49 000000C7'010E0000' 00BF 00BF 369 IRP_NAME_DESC:
00CA 370 .ASCID \IRP\
65 52 20 4F 2F 49 000000D2'010E0000' 00CA 00CA 371 IRPLIST_DESC:
74 65 68 63 61 50 20 74 73 65 75 71 00D8 00E4 372 .ASCID \I/O Request Packet (IRP)\
29 50 52 49 28 20 00EA 373 IRP_SIZE_DESC:
00EA 00F7 374 .ASCID \fixed\
50 52 4C 000000FF'010E0000' 00F7 00F7 375 LRP_NAME_DESC:
0102 376 .ASCID \LRP\
20 65 67 72 61 4C 0000010A'010E0000' 0102 0102 377 LRPLIST_DESC:
29 50 52 4C 28 20 74 65 68 63 61 50 0110 011C 378 LRP_SIZE_DESC:
011C 379 .ASCID \LRPSIZE + 80\
5A 49 53 50 52 4C 00000124'010E0000' 011C 380 : Text descriptors for the output of SHOW MEMORY
30 38 20 28 20 45 012A 0130 381 :
0130 382 :
0130 383 :
0130 384 :
0130 385 :
0130 386 :
0130 387 :
0130 388 :
0130 389 :
0130 390 :
0130 391 :
0130 392 :
0130 393 :
0130 394 :
0130 395 SHOWS_MEM_HEAD1:
0130 396 .ASCID \ System Memory Resources on !%D\
20 20 20 20 20 20 00000138'010E0000' 0130 397 SHOWS_MEM_MEM01:
74 73 79 53 20 20 20 20 20 20 20 20 20 013E 398 .ASCID \!/Physical Memory Usage (pages): Total Free In Use
65 52 20 79 72 6F 6D 65 4D 20 6D 65 014A
21 20 6E 6F 20 73 65 63 72 75 6F 73 0156
44 25 0162
73 79 68 50 2F 21 0000016C'010E0000' 0164
20 79 72 6F 6D 65 4D 20 6C 61 63 69 0172
73 65 67 61 70 28 20 65 67 61 73 55 017E
6C 61 74 6F 54 20 20 20 20 20 3A 29 018A
65 65 72 46 20 20 20 20 20 20 20 20 0196
65 73 55 20 6E 49 20 20 20 20 20 20 01A2
64 65 69 66 69 64 6F 4D 20 20 20 20 01AE
6E 69 61 4D 20 20 000001C2'010E0000' 01BA
399 SHOWS_MEM_MEM02:
400 .ASCID \ Main Memory !10<(!UL.!ASMB)!> !7UL !7UL !7UL

SHOWMEMORY
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- SHOW MEMORY RESOURCES
DECLARATIONS

3C 30 31 21 20 79 72 6F 60 65 6D 20 01C8
21 29 62 4D 53 41 21 2E 4C 55 21 28 01D4
37 21 20 20 20 20 20 20 20 20 20 3E 01E0
20 4C 55 37 21 20 20 20 20 20 4C 55 01EC
20 20 20 20 4C 55 37 21 20 20 20 20 01F8
4C 55 37 21 20 0204
4C 55 37 21 20 0209
4C 55 37 21 20 0209
61 42 20 20 2F 21 00000211'010E0000' 0209
20 20 20 20 73 65 67 61 50 20 64 0217
20 20 20 20 20 20 20 20 20 20 20 0223
6C 61 74 6F 54 20 20 20 20 20 20 022F
63 69 6D 61 6E 79 44 20 20 20 20 0238
73 72 6F 72 72 45 20 4F 2F 49 20 0247
63 69 74 61 74 53 20 20 20 20 20 0253
20 20 20 20 20 20 20 20 20 20 20 025F
20 20 20 20 20 20 20 20 20 20 20 0261
55 37 21 20 20 20 20 20 20 20 20 026D
20 20 4C 55 37 21 20 20 20 20 20 4C 0285
20 20 20 20 4C 55 37 21 20 20 20 0291
4C 55 37 21 029D
74 20 66 4F 2F 21 000002A9'010E0000' 02A1
20 6C 61 63 69 73 79 68 70 20 65 68 02AF
65 73 75 20 6E 69 20 73 65 67 61 70 02BB
20 73 65 67 61 70 20 4C 55 21 20 2C 02C7
6E 65 6E 61 6D 72 65 70 20 65 72 61 02D3
65 74 61 63 6F 6C 6C 61 20 79 6C 74 02DF
2E 53 4D 56 20 6F 74 20 64 02E8
74 6F 6C 53 2F 21 000002FC'010E0000' 02F4
74 6F 6C 73 28 20 65 67 61 73 55 20 0302
20 20 20 20 20 20 20 20 3A 29 73 030E
6C 61 74 6F 54 20 20 20 20 20 20 031A
65 65 72 46 20 20 20 20 20 20 0326
74 6E 65 64 69 73 65 52 20 20 20 0332
64 65 70 70 61 77 53 20 20 20 033E
63 6F 72 50 20 20 00000352'010E0000' 034A
6C 53 20 79 72 74 6E 45 20 73 73 65 0358
20 20 20 20 20 20 20 20 73 74 6F 0364
20 20 4C 55 35 21 20 20 20 20 20 0370
20 20 20 4C 55 35 21 20 20 20 20 037C
20 20 20 20 4C 55 35 21 20 20 20 0388
4C 55 35 21 20 0394
61 6C 61 62 20 20 000003A2'010E0000' 039A
74 6F 6C 53 20 74 65 53 20 65 63 6F 03A8
20 20 20 20 20 20 20 20 20 20 73 03B4
20 20 4C 55 35 21 20 20 20 20 20 03C0
20 20 20 4C 55 35 21 20 20 20 20 03CC
20 20 20 20 4C 55 35 21 20 20 20 03D8
4C 55 35 21 20 03E4
65 78 69 46 2F 21 000003F2'010E0000' 03EA
20 6C 6F 6F 50 20 65 7A 69 53 2D 64 03F8

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401 402 SHOWS_MEMORY MEMO3:
.ASCID '\!/ Bad Pages

	Total	Dynamic	I/O Errors
404	\	!7UL	!7UL
405 SHOWS_MEMORY PARA1: .ASCID '\!/ Of the physical pages in use, !UL pages are permanently allocated			
406			
407 SHOWS_MEMORY SLOT1: .ASCID '\!/ Slot Usage (slots):	Total	Free	Resident
408			
409 SHOWS_MEMORY SLOT2: .ASCID '\ Process Entry Slots	!SUL	!SUL	!SUL
410			
411 SHOWS_MEMORY SLOT3: .ASCID '\ Balance Set Slots	!SUL	!SUL	!SUL
412			
413 SHOWS_MEMORY LOOK1: .ASCID '\!/ Fixed-Size Pool Areas (packets):	Total	Free	In Use
414			

SHOWMEMORY
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- SHOW MEMORY RESOURCES
DECLARATIONS

65 6B 63 61 70 28 20 73 61 65 72 41 0404
6C 61 74 6F 54 20 20 20 5A 29 73 74 0410
65 65 72 46 20 20 20 20 20 20 20 20 041C
65 73 55 20 6E 49 20 20 20 20 20 20 0428
65 7A 69 53 20 20 20 20 20 20 20 20 0434
3C 39 32 21 20 20 00000448'010E0000' 0440
39 21 3E 21 74 73 69 4C 20 53 41 21 044E
55 39 21 2B 21 2B 21 20 20 20 4C 55 045A
20 20 4C 55 39 21 2B 21 20 20 20 4C 0466
4C 55 39 21 2B 21 2B 21 20 0472
3C 35 34 21 2F 21 00000483'010E0000' 0478
64 69 73 61 6B 6F 6F 4C 20 53 41 21 0489
6B 63 61 50 3E 21 74 73 69 4C 20 65 0495
79 42 20 20 20 20 20 20 20 73 74 65 04A1
61 50 20 20 20 20 20 20 20 73 65 74 04AD
73 65 67 04B9
33 21 20 20 20 20 000004C4'010E0000' 04BC
6F 54 20 74 6E 65 72 72 75 43 3C 39 04CA
39 21 3E 21 65 7A 69 53 20 6C 61 74 04D6
20 20 20 4C 55 39 21 20 20 20 4C 55 04E2
4C 55 39 21 04EE
33 21 20 20 20 20 000004FA'010E0000' 04F2
69 53 20 6C 61 69 74 69 6E 49 3C 39 0500
54 4E 55 4F 43 53 41 21 28 20 65 7A 050C
39 21 20 20 4C 55 39 21 3E 21 29 0518
4C 55 39 21 20 20 20 4C 55 0524
33 21 20 20 20 20 00000535'010E0000' 052D
69 53 20 6D 75 6D 69 78 61 4D 3C 39 0538
54 4E 55 4F 43 53 41 21 28 20 65 7A 0547
21 20 20 20 4C 55 39 21 3E 21 29 56 0553
4C 55 39 21 20 20 20 4C 55 39 055F
33 21 20 20 20 20 00000571'010E0000' 0569
65 63 61 70 53 20 65 65 72 46 3C 39 0577
55 39 21 20 20 4C 55 39 21 3E 21 0583
4C 058F
33 21 20 20 20 20 00000598'010E0000' 0590
55 20 6E 69 20 65 63 61 70 53 3C 39 059E
21 20 20 20 4C 55 39 21 3E 21 65 73 05AA
4C 55 39 0586
35 21 20 20 20 20 000005C1'010E0000' 05B9
7A 69 53 20 74 65 68 63 61 50 3C 31 05C7
6E 75 6F 42 20 72 65 70 70 55 2F 65 05D3
55 39 21 3E 21 29 53 41 21 28 20 64 05DF
4C 05EB
35 21 20 20 20 20 000005F4'010E0000' 05EC
6E 75 6F 42 20 72 65 77 6F 4C 3C 31 05FA
74 61 63 6F 6C 6C 41 20 6E 6F 20 64 0606
4C 55 39 21 3E 21 6E 6F 69 0612

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- 415 SHOWS_MEM_LOOK2:
416 .ASCID \ !29<!AS List!>!9UL !+!+!9UL !+!+!9UL\
- 417 SHOWS_MEM_LOOK_FULL1:
418 .ASCID \!/!45<!AS Lookaside List!>Packets Bytes Pages\
- 419 SHOWS_MEM_LOOK_FULL2:
420 .ASCID \ !39<Current Total Size!>!9UL !9UL !9UL\
- 421 SHOWS_MEM_LOOK_FULL3:
422 .ASCID \ !39<Initial Size (!ASCOUNT)!>!9UL !9UL !9UL\
- 423 SHOWS_MEM_LOOK_FULL4:
424 .ASCID \ !39<Maximum Size (!ASCOUNTV)!>!9UL !9UL !9UL\
- 425 SHOWS_MEM_LOOK_FULL5:
426 .ASCID \ !39<Free Space!>!9UL !9UL\
- 427 SHOWS_MEM_LOOK_FULL6:
428 .ASCID \ !39<Space in Use!>!9UL !9UL\
- 429 SHOWS_MEM_LOOK_FULL7:
430 .ASCID \ !51<Packet Size/Upper Bound (!AS)!>!9UL\
- 431 SHOWS_MEM_LOOK_FULL8:
432 .ASCID \ !51<Lower Bound on Allocation!>!9UL\

SHOWMEMORY
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- SHOW MEMORY RESOURCES
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61 6E 79 44 2F 21 00000623'010E0000' 0618
55 20 79 72 6F 60 65 40 20 63 69 6D 0629
29 73 65 74 79 62 28 20 65 67 61 73 0635
6C 61 74 6F 54 20 20 20 20 20 20 3A 0641
65 65 72 46 20 20 20 20 20 20 20 0640
65 73 55 20 6E 49 20 20 20 20 20 0659
74 73 65 67 72 61 4C 20 20 20 20 0665
41 39 32 21 20 20 00000679'010E0000' 0671
2B 21 20 20 20 4C 55 39 21 2B 21 53 067F
20 4C 55 39 21 20 20 20 4C 55 39 21 0688
4C 55 39 21 20 20 0697
55 41 21 2F 21 000006A5'010E0000' 069D
32 21 20 20 20 20 000006B2'010E0000' 06AA
69 53 20 74 6E 65 72 72 75 43 3C 35 06B8
39 21 3E 21 29 53 41 21 28 20 65 7A 06C4
6E 65 72 72 75 43 20 20 20 4C 55 06D0
65 7A 69 53 20 6C 61 74 6F 54 20 74 06DC
55 37 21 20 29 73 65 67 61 70 28 20 06E8
4C 06F4
32 21 20 20 20 20 000006FD'010E0000' 06F5
69 53 20 6C 61 69 74 69 6E 49 3C 35 0703
4E 59 44 45 47 41 50 4E 28 20 65 7A 070F
49 20 20 20 4C 55 39 21 3E 21 29 0718
20 65 7A 69 53 20 6C 61 69 74 69 6E 0727
20 20 20 20 20 29 73 65 67 61 70 28 0733
4C 55 37 21 20 20 073F
32 21 20 20 20 20 0000074D'010E0000' 0745
69 53 20 60 75 6D 69 78 61 40 3C 35 0753
52 49 56 45 47 41 50 4E 28 20 65 7A 075F
4D 20 20 20 4C 55 39 21 3E 21 29 0768
20 65 7A 69 53 20 6D 75 6D 69 78 61 0777
20 20 20 20 20 29 73 65 67 61 70 28 0783
4C 55 37 21 20 20 078F
32 21 20 20 20 20 0000079D'010E0000' 0795
65 63 61 70 53 20 65 65 72 46 3C 35 07A3
39 21 3E 21 29 73 65 74 79 62 28 20 07AF
20 65 63 61 70 53 20 20 20 20 4C 55 07BB
65 74 79 62 28 20 65 73 55 20 6E 69 07C7
4C 55 39 21 20 20 20 20 20 29 73 07D3 07DE
32 21 20 20 20 20 000007E6'010E0000' 07DE
61 4C 20 66 6F 20 65 7A 69 53 3C 35 07EC
21 68 63 6F 6C 42 20 74 73 65 67 72 07F8
7A 69 53 20 20 20 4C 55 39 21 3E 0804
73 65 6C 6C 61 6D 53 20 66 6F 20 65 0810
39 21 20 20 20 6B 63 6F 6C 42 20 74 081C
4C 55 0828
32 21 20 20 20 20 00000832'010E0000' 082A
20 66 6F 20 72 65 62 6D 75 4E 3C 35 0838

433 SHOWS_MEM_POOL1:
434 .ASCID \!/Dynamic Memory Usage (bytes): Total Free In Use
435 SHOWS_MEM_POOL2:
436 .ASCID \ !29AS!+!9UL !+!9UL !9UL !9UL\br/>437 SHOWS_MEM_POOL_FULL1:
438 .ASCID \!/!AS\br/>439 SHOWS_MEM_POOL_FULL2:
440 .ASCID \ !25<Current Size (!AS)!>!9UL Current Total Size (pages) !7UL
441 SHOWS_MEM_POOL_FULL3:
442 .ASCID \ !25<Initial Size (NPAGEDYN)!>!9UL Initial Size (pages)
443 SHOWS_MEM_POOL_FULL4:
444 .ASCID \ !25<Maximum Size (NPAGEVIR)!>!9UL Maximum Size (pages)
445 SHOWS_MEM_POOL_FULL5:
446 .ASCID \ !25<Free Space (bytes)!>!9UL Space in Use (bytes) !9UL\br/>447 SHOWS_MEM_POOL_FULL6:
448 .ASCID \ !25<Size of Largest Block!>!9UL Size of Smallest Block !9U
449 SHOWS_MEM_POOL_FULL7:
450 .ASCID \ !25<Number of Free Blocks!>!9UL Free Blocks LEQU 32 Bytes!9U

SHOWMEMORY
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```

21 73 6B 63 6F 6C 42 20 65 65 72 46 0844
65 72 46 20 20 20 4C 55 39 21 3E 0850
51 45 4C 20 73 6B 63 6F 6C 42 20 65 085C
39 21 73 65 74 79 42 20 32 33 20 55 0868
                                         4C 55 0874
                                         0876
                                         0876 451 : The following two constants are used to pass FAO directive size to
                                         0876 452 module SHOMEMORY. If the size of either file name string is changed,
                                         0876 453 the value of the constant and the FAO descriptor numeric value must
                                         0876 454 both be changed.
                                         0876 455
                                         0876 456
                                         0876 457 ASSUME SHOWSC_MEM_SHORT_NAME EQ 40
                                         0876 458 ASSUME SHOWSC_MEM_LONG_NAME EQ 78
                                         0876 459
                                         0876 460 SHOWS_MEMORY1:
                                         0876 461 .ASCID '!/Paging File Usage (pages):'          Free      In Use
69 67 61 50 2F 21 0000087E'010E0000' 0876
67 61 73 55 20 65 6C 69 46 20 67 6E 0884
20 20 3A 29 73 65 67 61 70 28 20 65 0890
20 20 20 20 20 20 20 20 20 20 20 20 089C
65 65 72 46 20 20 20 20 20 20 20 20 08A8
65 73 55 20 6E 49 20 20 20 20 20 20 08B4
6C 61 74 6F 54 20 20 20 20 20 20 20 08C0
41 30 34 21 20 20 000008D4'010E0000' 08CC
20 20 20 4C 55 37 21 20 20 20 20 53 08DA
37 21 20 20 20 20 4C 55 37 21 20
                                         4C 55 08E6
                                         08F2
41 38 37 21 20 20 000008FC'010E0000' 08F4
                                         53 0902
                                         0903
20 20 20 20 28 21 0000090B'010E0000' 0903
20 20 20 20 20 20 20 20 20 20 20 20 0911
20 20 20 20 20 20 20 20 20 20 20 20 091D
20 20 20 20 20 20 20 20 20 20 20 20 0929
20 20 4C 55 37 21 20 20 20 20 20 20 0935
21 20 20 20 20 4C 55 37 21 20 20
                                         4C 55 37 0941
                                         094D
41 38 37 21 2F 21 00000958'010E0000' 0950
                                         53 095E
                                         095F
72 46 20 20 20 20 00000967'010E0000' 095F
20 20 20 73 68 63 6F 6C 42 20 65 65 096D
20 20 20 20 20 20 20 20 20 20 20 0979
6F 6C 42 20 20 20 20 4C 55 37 21 20 0985
20 20 65 73 55 20 6E 69 20 73 68 63 0991
20 20 20 20 20 20 20 20 20 20 20 099D
                                         4C 55 37 21 09A9
                                         09AD
6F 54 20 20 20 20 000009B5'010E0000' 09AD
6C 62 28 20 65 7A 69 53 20 6C 61 74 09B8
20 20 20 20 20 20 20 29 73 68 63 6F 09C7
67 61 50 20 20 20 20 4C 55 37 21 20 09D3
6D 75 4E 20 65 6C 69 46 20 67 6E 69 09DF
20 20 20 20 20 20 20 20 20 72 65 62 09E8
                                         4C 55 37 21 09F7

```

451 : The following two constants are used to pass FAO directive size to
 452 module SHOMEMORY. If the size of either file name string is changed,
 453 the value of the constant and the FAO descriptor numeric value must
 454 both be changed.

457 ASSUME SHOWSC_MEM_SHORT_NAME EQ 40
 458 ASSUME SHOWSC_MEM_LONG_NAME EQ 78

460 SHOWS_MEMORY1:
 461 .ASCID '!/Paging File Usage (pages):'

462 SHOWS_MEMORY2:
 463 .ASCID '\ !40AS !7UL !7UL !7UL\

464 SHOWS_MEMORY3:
 465 .ASCID '\ !78AS\

466 SHOWS_MEMORY4:
 467 .ASCID '\+ !7UL !7UL !7

468 SHOWS_MEMORY_FULL1:
 469 .ASCID '\!/!78AS\

470 SHOWS_MEMORY_FULL2:
 471 .ASCID '\ Free Blocks !7UL Blocks in Use !

472 SHOWS_MEMORY_FULL3:
 473 .ASCID '\ Total Size (blocks) !7UL Paging File Number !

77 53 20 20 20 20 00000A03'010E0000' 09FB 474 SHOWS_MEM_PAGE_FULL4:
 72 70 28 20 65 67 61 73 55 20 70 61 09FB 475 .ASCID` \ Swap Usage (processes) !7UL Paging Usage (processes) !
 20 20 20 29 73 65 73 73 65 63 6F 0A09
 67 61 50 20 20 20 4C 55 37 21 20 0A15
 70 28 20 65 67 61 73 55 20 67 6E 69 0A21
 20 20 20 29 73 65 73 73 65 63 6F 72 0A2D
 4C 55 37 21 0A39
 53 41 21 20 20 00000A51'010E0000' 0A45
 000000D8 476 SHOWS_MEM_PAGE_FULL5:
 000000D8 0A49 .ASCID` \ !ASI
 000000D8 477 .PSECT SHOWSRWDATA LONG,RD,WRT,NOEXE
 000000D8 478
 000000D8 479 : PAGING FILE FAO ARGUMENT LIST
 000000D8 480
 000001FF' 481
 000000E0 482 :
 000000E0 483
 000000E4 484 SHOW_PAGE_LIST:
 000000E4 485 .ADDRESS FILE_NAME_DESC : DESCRIPTOR FOR FILENAME
 000000E4 486 SHOW_PAGE_LIST2:
 000000E4 487 PAGE_FREE:
 000000E4 488 .BLKL 1 : SPACE FOR NUMBER OF FREE PAGES
 000000E4 489 PAGE_USED:
 000000E4 490 .BLKL 1 : SPACE FOR NUMBER OF PAGES IN USE
 000000E8 491 SHOW_PAGE_LIST3:
 000000E8 492 PAGE_TOTAL:
 000000E8 493 .BLKL 1 : SPACE FOR SIZE OF PAGING FILE
 000000EC 494 PAGE_PFL_INDEX:
 000000EC 495 .BLKL 1 : PAGE/SWAP FILE INDEX
 000000EC 496 SHOW_PAGE_LIST4:
 000000FO 497 PAGE_FULL_SWAP_COUNT:
 000000FO 498 .BLKL 1 : COUNT OF PROCESSES SWAPPING TO FILE
 000000F4 499 PAGE_FULL_PAGING_COUNT:
 000000F4 500 .BLKL T : COUNT OF PROCESSES PAGING TO FILE
 00000A56' 501 SHOW_PAGE_LIST5:
 00000A56' 502 PAGE_FLAG:
 00000A56' 503 .ADDRESS SWAP_INDIC_DESC : DESCRIPTOR FOR PAGING INDICATOR
 00000100 504
 00000100 505 :
 00000100 506 : FILENAME SECTION
 00000100 507 :
 00000100 508
 00000100 509 DEVICE_NAME_DESC: : Descriptor for device name passed
 00000100 510 .BLRL 2 to LIB\$FID_TO_NAME and SGETDVI
 0100 511
 000000FF 512 FILE_NAME_SIZE = 255
 0100 513 FILE_NAME_ADDR:
 000001FF 514 .BLKB FILE_NAME_SIZE
 01FF 515 FILE_NAME_DESC: : Descriptor for returned filename
 000000FF 516 .LONG : from LIB\$FID_TO_NAME routine
 00000100' 517 :ADDRESS FILE_NAME_SIZE : and passed to output routines
 0203 518
 00000040 519 DEVICE_NAME_SIZE = 64 : Alternate output buffer for
 0207 520 DEVICE_NAME_ADDR: : \$GETDVI. Contents used if no
 00000247 521 .BLRB DEVICE_NAME_SIZE : LOGVOLNAM returned.
 0247 522
 0247 523
 0247 524 SCRATCH_DESC: : Scratch string descriptor

0000024F 0247 525 .BLKL 2 : used by \$FAO and STRNLOG
 024F 526
 024F 527 : Space for returned length from LIBSFID_TO_NAME routine. Also used by
 024F 528 : \$FAO, \$GETDVI, and \$STRNLOG.
 024F 529
 024F 530 RETURN_LENGTH:
 024F 531 .BLKL 1
 0253 532
 0253 533 : Static pieces of default file name
 0253 534
 0253 535 DEFAULT_DIRECTORY_NAME:
 0253 536 .ASCID /SYSEXEC/ : Device name is loaded by \$GETDVI
 0261 537 : ".:" are loaded dynamically
 0262 538 DEFAULT_FILE_NAME:
 0262 539 .ASCID /FILE.SYS/ : First 4 characters may become
 0270 540 : either "PAGE" or "SWAP"
 0272 541 .ALIGN LONG : Location counter back to longword
 0274 542 PFL_TABLE_SIZE:
 0274 543 .BLKL 1 : Size of scratch area
 0278 544 PFL_TABLE_ADDR:
 0278 545 .BLKL 1 : Address of scratch area for PFLs
 027C 546 SWAP_FILE_COUNT:
 027C 547 .BLKL 1 : Maximum number of swap files (SWPFILCNT)
 0280 548 PAGE_FILE_COUNT:
 0280 549 .BLKL 1 : Maximum number of paging files (PAGFILCNT)
 0284 550 SWAP_FILE_TABLE:
 0284 551 .BLKL 1 : Address of swap file usage array
 0288 552 PAGE_FILE_TABLE:
 0288 553 .BLKL 1 : (PAGFILCNT + SWPFILCNT entries long)
 028C 554 : Address of paging file usage array
 028C 555 : (PAGFILCNT + SWPFILCNT entries long)
 028C 556 : Text descriptors that distinguish files that are used for paging
 028C 557 : and swapping from files used only for swapping.
 00000A56 558 .PSECT SHOWMSG_TEXT BYTE, RD, NOWRT, NOEXE
 0A56 559
 0A56 560 SWAP_INDIC_DESC:
 0A56 561 .ASCID /This file is used exclusively for swapping./
 0A89 562 PAGE_INDIC_DESC:
 0A89 563 .ASCID /This file can be used for either paging or swapping./
 0A89 564 .PSECT SHOWSRWDATA LONG, RD, WRT, NOEXE
 0A89 565
 0A89 566 : Data area for call to \$GETJPI to retrieve page and swap file data
 0A89 567
 0A89 568
 0A89 569 PAGE_FILE_LOC:
 0A89 570 .BLKL 1 : Paging file address
 0A89 571 PAGE_FILE_INDEX = PAGE_FILE_LOC + 3

```

0290 572
0290 573 SWAP_FILE_LOC:
0290 574 .BLKL 1
0294 575 SWAP_FILE_INDEX = SWAP_FILE_LOC + 3 ; Swap file location
0294 576
0294 577 GETJPI_STATUS:
0294 578 .BLKQ 1
029C 579
FFFFFFFF 029C 580 PID:
029C 581 .LONG -1 ; Wild card PID for SGETJPI
02A0 582
02A0 583 : Argument list for call to LIB$ID_TO_NAME
02A0 584
02A0 585 FID_TO_NAME_ARG_LIST:
02A0 586 .LONG 4
02A0 587 .ADDRESS DEVICE_NAME_DESC ; Argument count
02A4 588 FID_TO_NAME_FID_ADDR: ; Descriptor for device name
02A8 589 .BLKL
02AC 590 .ADDRESS : Space for FID address
000001FF 591 .ADDRESS FILE_NAME_DESC ; File name descriptor
0000024F 592 .ADDRESS RETURN_LENGTH ; File name length goes here
02B4 593 : This FAO list is required to convert the unit number to an unsigned
02B4 594 : decimal integer. The unit number itself is stored in the $FAO
02B4 595 : argument list at execution time but we must reserve space for it
02B4 596 : at assembly time so that the $FAO argument is the correct length.
02B4 597
02B4 598 FAO_LIST:
02B4 599 $FAO CTRSTR=FAO CONTROL STRING,-
02B4 600 OUTLEN=RETURN LENGTH,-
02B4 601 OUTBUF=SCRATCH_DESC,-
02B4 602 P1=0
02C8 603
00000054 604 .PSECT SHOW$RODATA LONG,RD,NOWRT,NOEXE
0054 605
0054 606 JPI_ITEM_LIST:
0004 607 .WORD 4
0419 608 .WORD JPI$_PAGFILELOC ; Destination is a longword
0000028C 609 .ADDRESS PAGE_FILE_LOC ; Request paging file address
00000000 610 .LONG 0 ; Store result here
0060 611
0004 612 .WORD 4
0321 613 .WORD JPI$_SWPFILLOC ; Destination is a longword
00000290 614 .ADDRESS SWAP_FILE_LOC ; Request swap file location
00000000 615 .LONG 0 ; Store result here
006C 616
00000000 617 .LONG 0 ; Do not return length
006C 618
0070 619 GETJPI_LIST:
0070 620 $GETJPI EFN=EVENT FLAG,-
0070 621 PIDADR=PID,-
0070 622 ITMLST=JPI ITEM LIST,-
0070 623 IOSB=GETJPI_STATUS
0090 624
00FF 625 DVI_ITEM_LIST:
0090 626 .WORD FILE_NAME_SIZE
002C 627 .WORD DVIS_LOGVOLNAM ; Request logical volume name
00000100 628 .ADDRESS FILE_NAME_ADDR ; Store string result here

```

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- SHOW MEMORY RESOURCES
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000001FF	0098	629	.ADDRESS	FILE_NAME_DESC ; and size here
0040	009C	630	.WORD	DEVICE_NAME_SIZE
0020	009E	631	.WORD	DVIS_DEVNAM ; Request logical volume name
00000207	00A0	632	.ADDRESS	DEVICE_NAME_ADDR ; Store string result here
0000024F	00A4	633	.ADDRESS	RETURN_LENGTH ; and size here
	00A8	634	.ADDRESS	
00000000	00A8	635	.LONG	0 ; End of \$GETDVI request list
	00AC	636		
	00AC	637		
	00AC	638	GETDVI_LIST:	
	00AC	639	\$GETDVI	EFN=EVENT FLAG,- DEVNAM=DEVICE NAME DESC,- ITMLST=DVI_ITEM_LIST
	00AC	640		
	00AC	641		
	00D0	642		
	00D0	643	FAO_CONTROL_STRING:	
	00D0	644	.ASCID	!/UNW/
	00DB	645		
	00DB	646	TOPSYS_DESC:	
	00DB	647	.ASCID	/SYSSTOPSYS/
	00E9	648		
	00ED	649	TRNLOG_LIST:	
	00ED	650	STRNLOG	LOGNAM=TOPSYS_DESC,- RSLLEN=RETURN_LENGTH,- RSLBUF=SCRATCH_DESC,- DSBMSK=<^B110> ; Only search system name table
	00ED	651		
	00ED	652		
	00ED	653		
	0109	654		

S
V

```

0109 656
0109 657
0109 658
0109 659
0109 660
0109 661
0109 662
0109 663
0109 664
0109 665
0109 666
0109 667
0109 668
0109 669
0109 670
0109 671
0109 672
0109 673
0109 674
0109 675
0109 676
0109 677
0109 678
0109 679
0109 680
0109 681
0109 682
0109 683
0109 684
0109 685
0109 686
0109 687
0109 688
0109 689
0109 690
0109 691
00000000 692
0000 693
0000 694
0002 695
0002 696
0008 697
000F 698
0018 699
0018 700
001E 701
0025 702
002E 703
002E 704
0034 705
003B 706
0044 707
0044 708
004A 709
0051 710
005A 711
005A 712

```

.SBTTL SHOWMEMORY Show System Memory Resources

Functional Description:

This routine retrieves information about various system resources, formats and prints it on SYSSOUTPUT.

Calling Sequence:

```
CALLS #0,SHOWMEMORY
```

The routine is actually called by the CLI as a result of parsing parameter MEMORY on the SHOW command.

Input Parameters:

None

Implicit Input:

Qualifiers specified on the SHOW MEMORY command

Output Parameters:

None

Implicit Output:

Memory resource information is displayed on SYSSOUTPUT.

Completion Codes:

SS\$_NORMAL	Normal completion
SS\$_LKWSETFUL	Error in locking data for elevated IPL

.PSECT SHOWSCODE BYTE,RD,NOWRT,EXE

.ENTRY SHOWMEMORY,0 ; SHOW MEMORY resources routine

PUSHAL MEMORY_D_PHYS ; /PHYSICAL_MEMORY
CALLS #1,CLISPRES

INSV R0,#MEMORY_V_PHYS,#1,MEMORY_L_BITLIS

PUSHAL MEMORY_D_SLOTS ; /SLOTS

CALLS #1,CLISPRES

INSV R0,#MEMORY_V_SLOT,#1,MEMORY_L_BITLIS

PUSHAL MEMORY_D_POOL ; /POOL

CALLS #1,CLISPRES

INSV R0,#MEMORY_V_POOL,#1,MEMORY_L_BITLIS

PUSHAL MEMORY_D_FILES ; /FILES

CALLS #1,CLISPRES

INSV R0,#MEMORY_V_FILE,#1,MEMORY_L_BITLIS

PUSHAL MEMORY_D_FULL ; /FULL

```

00000000'EF 01 00 50 DF 0002
00000000'EF 01 FB 0008
00000000'EF 01 FO 000F
00000000'EF 01 01 50 DF 0018
00000000'EF 01 FB 001E
00000000'EF 01 FO 0025
00000000'EF 01 02 50 DF 002E
00000000'EF 01 FB 0034
00000000'EF 01 FO 003B
00000000'EF 01 03 50 DF 0044
00000000'EF 01 FB 004A
00000000'EF 01 FO 0051
0000003D'EF DF 005A

```

SHOWMEMORY
V04-000- SHOW MEMORY RESOURCES
SHOWMEMORY Show System Memory Resources15-SEP-1984 23:43:23 VAX/VMS Macro V04-00
4-SEP-1984 23:21:44 [CLIUTL.SRC]SHOMEMORY.MAR;1Page 18
(1)S
V

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00000008'EF 01 04 50 FB 0060 713 CALLS #1,CLISPRESENT
          00000008'EF 01 04 50 FO 0067 714 INSV R0,#MEMORY_V_FULL,#1,MEMORY_L_BITLIS
          00000008'EF 01 04 50 0070 715
          00000008'EF 01 04 50 0070 716
          00000008'EF 01 04 50 DF 0070 717 PUSHAL MEMORY_D_ALL
          00000008'EF 01 04 50 FB 0076 718 CALLS #1,CLISPRESENT : /ALL
          07 50 E9 007D 719 BLBC R0,$$ : Branch if /ALL not set
          00000008'EF 0F CB 0080 720
          00000008'EF 0F CB 0080 721 BISL2 #<MEMORY_M_PHYS!-
          00000008'EF 0F CB 0087 722      MEMORY_M_SLOT!-
          00000008'EF 0F CB 0087 723      MEMORY_M_POOL!-
          00000008'EF 0F CB 0087 724      MEMORY_M_FILE!-
          00000008'EF 0F CB 0087 725      >,MEMORY_C_BITLIS ; Set all bits except /FULL
          50 00000008'EF 10 CB 0087 726
          00000008'EF 07 12 008F 727 58: BICL3 #MEMORY_M_FULL,MEMORY_L_BITLIS,R0 : Anything other than /FULL?
          00000008'EF 0F D0 0091 728 BNEQ 10$ : Branch if any other qualifier present
          0098 730 MOVL #<MEMORY_M_PHYS!-
          0098 731      MEMORY_M_SLOT!-
          0098 732      MEMORY_M_POOL!-
          0098 733      MEMORY_M_FILE!-
          0098 734      >,MEMORY_C_BITLIS ; Default is these four displays
          0098 735 ; Lock down code that will be accessed at elevated IPL.
          0098 736
          74 50 E9 0098 737 10$: SLKWSET_S LOCKED_CODE_RANGE ; Lock code in working set
          00A9 738 BLBC R0,90$ : Exit if error occurred
          00AC 739 : Will be unlocked by image rundown
          00AC 740 : Print header line for all displays
          00AC 741
          00AC 742 TYPEMSG SHOWS_MEM_HEAD1,HEADER_LIST
          00BF 743
          00BF 744 ; Show the information based on the actual or implied setting of each
          00BF 745 ; qualifier bit in the control mask.
          00BF 746
          07 00000008'EF 00 E1 00BF 747 BBC #MEMORY_V_PHYS,MEMORY_L_BITLIS,20$ ; /PHYSICAL_MEMORY
          00000121'EF 00 FB 00C7 748 CALLS #0,MEMORY : Print physical memory usage
          07 00000008'EF 01 E1 00CE 749 20$: BBC #MEMORY_V_SLOT,MEMORY_L_BITLIS,30$ ; /SLOTS
          000002FE'EF 00 FB 00D6 750 CALLS #0,SLOTS : Print slot usage
          DE 00000008'EF 02 E1 00DD 751 30$: BBC #MEMORY_V_POOL,MEMORY_L_BITLIS,40$ ; /POOL
          00000428'EF 00 FB 00E5 752 CALLS #0,LOOKASIDE : Print fixed-size pool usage
          000006DB'EF 00 FB 00EC 753 CALLS #0,POOL : Print variable-sized pool usage
          07 00000008'EF 03 E1 00F3 754 40$: BBC #MEMORY_V_FILE,MEMORY_L_BITLIS,50$ ; /PAGEFILE
          00000986'EF 00 FB 00FB 755 CALLS #0,PAGEFILE : Print paging file usage
          13 00000008'EF 00 E1 0102 756 50$: BBC #MEMORY_V_PHYS,MEMORY_L_BITLIS,60$ ; /PHYSICAL_MEMORY
          50 01 3C 011D 757 TYPEMSG SHOWS_MEM_PARA1,PARA_VMS ; Print bottom paragraph
          0120 758 60$: MOVZUL #SSS_NORMA,L,R0 ; Store status
          04 0120 759 90$: RET : and exit
          0121 760
          0121 761

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0121 763
0121 764
0121 765
0121 766
0121 767
0121 768
0121 769
0121 770
0121 771
0121 772
0121 773
0121 774
0121 775
0121 776
0121 777 MEMORY:
001C 0121 778

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.SBTTL SHOW MEMORY USAGE

SHOW PHYSICAL MEMORY

THIS ROUTINE DISPLAYS INFORMATION ABOUT THE SYSTEM MEMORY.
THE TOTAL NUMBER OF PAGES AVAILABLE TO THE SYSTEM IS DISPLAYED
BOTH AS A NUMBER OF PAGES AND IN APPROXIMATE MEGABYTES. THE
NUMBER OF PAGES ON THE MODIFIED AND FREE LIST ARE ALSO SHOWN.
THE NUMBER OF PAGES IN USE BY BOTH THE SYSTEM AND USERS ARE SHOWN,
AND THE NUMBER OF PAGES ALWAYS IN USE BY THE SYSTEM IS DISPLAYED
IN THE CONCLUDING PARAGRAPH. IF THERE SHOULD BE BAD MEMORY
AN ADDITIONAL LINE IS PRINTED GIVING THE NUMBER OF BAD PAGES.

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WORD    "M<R2,R3,R4>"          : Save some registers
TYPEMSG SHOWS_MEM MEM01      : PRINT HEADER
$CMEXEC_S SIZE_MEMORY        : Calculate physical memory size
MOVL    G^$CHSGL_FREECNT,MEM_FREE_PAGES : GET # OF FREE PAGES
MOVL    G^$CHSGL_MFYCNT,MEM_MODF_PAGES : GET # OF MODIFIED PAGES
CMPL    MEM_PHY_PAGES,G^MMGSL_PHYPGCNT : MINIMIZE PHYSICAL PAGE
BLEQU   10$                 : COUNT WITH SYSGEN SPECIFIC
MOVL    G^MMGSL_PHYPGCNT,MEM_PHY_PAGES ; PAGE COUNT
SUBL3   MEM_FREE_PAGES,MEM_PHY_PAGES,MEM_USED_PAGES
10$:    MEM_MODF_PAGES,MEM_USED_PAGES ; GET # OF PAGES IN USE
SUBL3   G^PFNSGL_PHYPGCNT,MEM_PHY_PAGES,PARA_VMS
017A
017F 787
018A 788
0195
019A 789
01A2
01A7 790
01B0 791
01B8 792
01B8 793
01C7 794
01DA 795
01E1 796
01E6 797
01ED 798
01F5 799
01F7 800
0202 801
0202 802
0211 803
021D 804
0224 805
0237 806
0238 807
ASHL   #11,MEM_PHY_PAGES,MEM_MB_1      : CONVERT COUNT OF
ASHL   #9,MEM_PHY_PAGES,R2             : PHYSICAL PAGES TO
MULL3  MEM_MB_T,#4,R3                : MEGABYTES
SUBL2  R3,R2
MOVAL  MEM_MB_TEXT[R2],MEM_MB_DESC+4
TYPEMSG SHOWS_MEM MEM02,SHOW_MEM_PHY : TYPE TEXT
MOVL    G^EXE3GL_RPB,R2              : GET ADDR OF RPB
MOVL    RPB$L,BADPGS(R2),R2         : GET COUNT OF BAD PAGES AT BOOT
MOVL    G^$CHSGL_FREECNT+<4*PFNSC_BADPAGLST>,R4 : BAD PAGES AFTER BOOT
ADDL3  R2,R4,MEM_BAD_LIST           : TOTAL BAD PAGES
BEQL   20$                           : IF NONE SKIP THIS DISPLAY
SUBL2  MEM_BAD_LIST,PARA_VMS       : DON'T COUNT BAD PAGES AS
                                         : ALLOCATED TO VMS
                                         : COUNT 'REALLY' BAD PAGES
$CMEXEC_S ROUTIN = SCAN BAD LIST
SUBL3  MEM_BAD_PAGES,R2,MEM_OTHER_PAGES : STORE COUNT OF 'OTHER' PAGES
MOVL    R2,MEM_BOOT_PAGES           : STORE # BAD PAGES AT BOOT
TYPEMSG SHOWS_MEM MEM03,MEM_BAD_LIST : THEN TELL THE USER
RET

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00000020'EF 00000000'GF D0
00000028'EF 00000000'GF D0
00000000'GF 0000001C'EF D1
00000000'GF 08 18 0162 784
0000001C'EF 00000000'GF D0
0000001C'EF 00000020'EF C3
00000024'EF 00000028'EF C2
0000001C'EF 00000000'GF C3
000000005C'EF 00000014'EF 78
00000014'EF 01A2
52 0000001C'EF F7 8F 78
53 04 00000014'EF C5
52 53 C2 01B8 792
00000040'EF 00000044'EF42 DE
00000000'GF D0
52 0104 C2 DO
54 00000008'GF D0
0000002C'EF 54 52 C1
0000005C'EF 0000002C'EF C2
00000034'EF 54 00000030'EF C3
00000038'EF 52 D0
04 0237 806
0238 807

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20\$:

0238 809 .SUBTITLE SIZE_MEMORY Get Amount of Physical Memory

0238 810

0238 811

0238 812

0238 813

0238 814

0238 815

0238 816

0238 817

0238 818

0238 819

0238 820

0238 821

0238 822

0238 823

0238 824

0238 825

0238 826

0238 827

0238 828

0238 829

0238 830

0238 831

0238 832

0238 833

0238 834

0238 835

0238 836

0238 837

0238 838

0238 839

0238 840

0238 841

0238 842 SIZE_MEMORY:

001C 0238 843 .WORD "M<R2,R3,R4>" : Save some registers

50 00000000'GF D0 023A 844 MOVL G^EXE\$GL_CONFREGL,R0 : Get address of TR/adapter type array

51 00000000'GF D0 0241 845 MOVL G^EXE\$GL_RPB,R1 : GET ADDR OF RPB

52 008C C1 DE 0248 846 MOVAL RPBSL_MEADSC(R1),R2 : GET ADDR OF MEMORY DESCRIPT

00000054'EF D4 024D 847 CLRL LOCAL_MEMORY : INIT PAGE COUNT

00000058'EF D4 0253 848 CLRL SHARED_MEMORY : INIT PAGE COUNT

62 DS 0259 849 TSTL (R2) : END OF MEMDSC LIST?

2F 13 025B 850 BEQL 40\$: YES - GO PRINT INFO

53 62 08 18 EF 025D 851 EXTZV #RPBSV_TR,#RPBSS_TR,(R2),R3 : GET TR NUMBER

53 6043 D0 0262 852 MOVL (R0)[R3],R3 : CONVERT TO ADAPTER TYPE

54 62 18 00 EF 0266 853 EXTZV #RPBSV_PAGCNT,#RPBSS_PAGCNT,(R2),R4 : GET PAGE COUNT

0268 854

0268 855 : The following set of assumptions state that all multiport memory adapter

0268 856 : type codes are bounded by NDT\$_MPM0 and NDT\$_MPM3 and that no adapter

0268 857 : type codes in this range represent anything other than multiport memory.

0268 858

0268 859 ASSUME NDT\$_MPM0 LT NDT\$_MPM1

0268 860 ASSUME NDT\$_MPM1 LT NDT\$_MPM2

0268 861 ASSUME NDT\$_MPM2 LT NDT\$_MPM3

0268 862

40 8F 53 91 026B 863 CMPB R3,#NDTS_MPM0 : Is adapter number below MPM range

OF 1F 026F 864 BLSSU 20\$: If so, this is local memory

43 8F 53 91 0271 865 CMPB R3,#NDTS_MPM3 : Is adapter number above MPM range

**SHOWS MEMORY
V04-000**

- SHOW MEMORY RESOURCES
SIZE_MEMORY Get Amount

1

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15-SEP-1984 23:43:2

4-SEP-1984 23:21:4

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00000058'EF	09	1A	0275	866	BGTRU	208	: If so, this is also local memory	
	54	C0	0277	867	ADDL2	R4, SHARED_MEMORY	: Otherwise, this is multiport memory	
	07	11	027E	868	BRB	308	: Go to end of loop	
00000054'FF	56	C0	0280	869	208:	ADDL2	: This is local memory	
	52	08	0287	870	308:	R4, LOCAL_MEMORY	: Point to next memory descriptor	
		CD	11	028A	871	ADDL2	#RPBSC_MEMDSCSIZ,R2	: and go back to top of loop
				028C	872	BRB	108	
				028C	873			
				028C	874		: There are four cases that can occur here.	
				028C	875			
				028C	876		1. There are no multiport memory controllers on the system.	
				028C	877			
				028C	878		2. Multiport memory is being used as global shared memory.	
				028C	879			
				028C	880		3. Multiport memory is being used as local memory. This case is	
				028C	881		distinguished by RPBSV_USEMPM being set in the RPB copy of RS.	
				028C	882			
				028C	883		4. Only multiport memory is being used as local memory. Any memory	
				028C	884		in local controllers is ignored. This is the multiprocessor	
				028C	885		configuration. This case is distinguished by RPBSV_USEMPM	
				028C	886		being set in the RPB copy of RS.	
				028C	887			
				028C	888	408:		
0000001C'EF	1D	30	A1	0B	E0	BB5	#RPBSV_MPM,RPBSL_BOOTRS(R1),508 ; Multiprocessor configuration?	
	00000054'EF	D0	0291	889	MOVL	LOCAL_MEMORY, MEM_PHY_PAGES	: Local memory is always counted	
18	30	A1	0C	E1	029C	BBC	#RPBSV_USEMPM,RPBSL_BOOTRS(R1),608 ; Also count shared memory?	
0000001C'EF	00000058'EF	C0	02A1	890	ADDL2	SHARED_MEMORY, MEM_PHY_PAGES	; Add it in if using as local memory	
	OB	11	02AC	891	BRB	608	; and return	
				02AE	892			
				02AE	893			
				02AE	894	508:		
0000001C'EF	00000058'EF	D0	02AE	894	MOVL	SHARED_MEMORY, MEM_PHY_PAGES	; Only count shared memory	
	50	01	3C	0289	895	MOVZWL	#SSS_NORMAL,R0	; Indicate success
			04	02BC	896	RET		; and return
				02BD	897			

02BD 899 .SUBTITLE SCAN_BAD_LIST Scan Bad Page List
 02BD 900
 02BD 901
 02BD 902 :+ SCAN_BAD_LIST Count pages on bad page list that are marked bad
 02BD 903
 02BD 904 This routine looks at all pages on the bad page list to distinguish those
 02BD 905 pages that exhibit memory errors (are marked as bad) from those pages
 02BD 906 placed there due to an I/O error.
 02BD 907
 02BD 908 Calling sequence:
 02BD 909 BSBW SCAN_BAD_LIST
 02BD 910
 02BD 911 Input parameters:
 02BD 912 None
 02BD 913 Implicit Input:
 02BD 914 PFN data base listheads
 02BD 915 Output parameter:
 02BD 916
 02BD 917
 02BD 918
 02BD 919
 02BD 920
 02BD 921
 02BD 922 MEM_BAD_PAGES Count of pages marked as bad
 02BD 923
 02BD 924 :-
 02BD 925

000C 926 SCAN_BAD_LIST:
 53 000C 927 WORD "M<R2,R3>" ; Mask these registers
 D4 02BD 928 CLRL R3 ; Initialize bad page counter
 29 D0 02C1 929 MOVL G^<PFNSAL_HEAD+<4*PFNSC_BADPAGLST>>,R0 ; Get first bad PFN
 13 02C8 930 BEQL 30S ; Zero implies none (shouldn't happen)
 51 00000000'GF 00 02CA 931 MOVL G^PFNSA\$X_FLINK,R1 ; Forward link array listhead to R1
 52 00000000'GF 00 02D1 932 MOVL G^PFNSAB_TYPE,R2 ; PFN STATE array listhead to R2
 02 6240 05 E1 02D8 933 10S: BBC #PFNSV_BADPAG,(R2)[R0],20S ; Is this page really bad?
 53 D6 02DD 934 INCL R3 ; Count another bad page
 02DF 935 20S: PFN_REFERENCE -
 02DF 936 MOVZWL <(RT)[R0],R0>,- ; Follow FLINK to next PFN
 02DF 937
 02DF 938
 00000030'EF E5 12 02F1 939 BNEQ 10S ; To top of loop if another PFN
 53 D0 02F3 940 30S: MOVL R3,MEM_BAD_PAGES ; Store the number for output
 50 01 D0 02FA 941 MOVL #1,R0 ; Successful completion of routine
 04 02FD 942 RET
 02FE 943

02FE 945 .SBTTL SHOW SLOT USAGE
 02FE 946 :
 02FE 947 :
 02FE 948 :
 02FE 949 :
 02FE 950 :
 02FE 951 :
 02FE 952 :
 02FE 953 :
 02FE 954 :
 02FE 955 :
 02FE 956 :
 02FE 957 SLOTS:
 0000 02FE 958 WORD 0 : Save nothing
 0300 959 TYPEMSG SHOWS_MEM_SLOT1 ; Print header line
 030F 960 : Show usage of PCB vector
 030F 962 SCHEXEC_S ROUTIN=SLOTS_PCBVEC
 031E 964 TYPEMSG SHOWS_MEM_SLOT2,SHOW_SLOTS_LIST ; Gather the PCB vector data
 0331 965 : and print it
 0331 966 : Show balance slot usage
 0331 967 :
 0331 968 SCHEXEC_S ROUTIN=SLOTS_BALANCE
 0340 969 TYPEMSG SHOWS_MEM_SLOT3,SHOW_SLOTS_LIST ; Gather the balance slot data
 0353 970 MOVZWL #SSS_NORMAL,RO ; and print it
 04 0356 971 RET ; Load success status
 0357 972 : and return

0357 974 .SUBTITLE SLOTS_PCBVEC Compute occupation of PCB vector
 0357 975
 0357 976 :+ SLOTS_PCBVEC Compute occupation of PCB vector
 0357 977
 0357 978
 0357 979 This routine determines the number of processes that occupy the PCB
 0357 980 vector and the number of those processes that are currently resident.
 0357 981
 0357 982 Calling sequence:
 0357 983
 0357 984 CALLS #0,SLOTS_PCBVEC
 0357 985
 0357 986 Input parameter:
 0357 987
 0357 988 SCH\$GL_PCBVEC Pointer to PCB vector
 0357 989
 0357 990 Output parameters:
 0357 991
 0357 992 SLOTS_TOTAL Number of slots in the vector (MAXPROCESSCNT)
 0357 993
 0357 994 SLOTS_FREE Number of unused slots in the vector
 0357 995
 0357 996 SLOTS_RES Number of slots that are occupied by processes
 0357 997 that are resident (PCBSV_RES set in PCBSL_STS)
 0357 998
 0357 999 SLOTS_NONRES Number of slots that are occupied by processes
 0357 1000 that are outswapped (PCBSV_RES set in PCBSL_STS)
 0357 1001
 0357 1002 :-
 0357 1003

00000060'EF	00000000'GF	003C	0357	1004	SLOTS_PCBVEC:			
52	00000000'GF	3C	0359	1005	.WORD	*M<R2,R3,R4,R5> ; Save some registers		
		3C	0364	1006	MOVZWL	G^SCH\$GW_PROCLIM,SLOTS_TOTAL ; GET TOTAL # OF SLOTS		
		C0	036B	1007	MOVZWL	G^SCH\$GW_PROCCNT,R2		
00000064'EF	00000060'EF	52	C3	036E	SUBL3	R2,SLOTS_TOTAL,SLOTS_FREE	: INCLUDE NULL AND SWAPPER	
		52	02	1008	ADDL2	#2,R2	: GET # OF FREE SLOTS	
		52	00000000'GF	DO	037A	MOVL	G^SCH\$GL_PCBVEC,R2	: GET BASE ADDR OF PIX ARRAY
		53	00000000'GF	DE	0381	MOVAL	G^SCH\$GL_NULLPCB,R3	: SAVE NULL PCB
		55	00000000'GF	3C	0388	MOVZWL	G^SCH\$GL_SWPPID,R5	: GET SWAPPER'S PIX
		55		D6	038F	INCL	R5	: START WITH NEXT SLOT
		55		DO	0391	MOVL	R5,SLOTS_RES	: INITIALIZE COUNTS
		0000006C'EF		D4	0398	CLRL	SLOTS_NONRES	
		54	6245	DO	039E	1016	10\$: MOVL	: GET PCB ADDRESS
		53	54	D1	03A2	1017	(R2)[R5],R4	: IS THIS THE NULL PCB?
		16	13	03A5	1018	CMPL	R4,R3	: YES - IGNORE IT
						BEQLU	30\$	
						ASSUME	PCBSV_RES EQ 0	
		08 24 A4	E9	03A7	1020	BLBC	PCBSL_STS(R4),20\$: CHECK STATUS
		00000068'EF	D6	03AB	1021	INCL	SLOTS_RES	: RESIDENT-BUMP COUNTER
		0A	11	03B1	1022	BRB	30\$	
		0000006C'EF	D6	03B3	1023	20\$: INCL	SLOTS_NONRES	: NONRESIDENT-BUMP COUNTER
		50 23 A4	9A	03B9	1024	MOVZBL	PCBSL_WSSWP+3(R4),R0	: GET SWAP FILE NUMBER
D9 55	00000000'GF	F3	03BD	1025	30\$: AOBLEQ	G^SCH\$GL_MAXPIX,R5,10\$: LOOP FOR ALL PIX	
	50 01	3C	03C5	1026	MOVZWL	#SSS_NORMAL,R0		
		04	03C8	1027	RET			
			03C9	1028				

03C9 1030 .SUBTITLE SLOTS_BALANCE Compute occupation of PCB vector

03C9 1031

03C9 1032 :+ SLOTS_BALANCE Compute occupation of PCB vector

03C9 1033

03C9 1034

03C9 1035 This routine determines the number of processes that occupy the PCB

vector and the number of those processes that are currently resident.

03C9 1036

03C9 1037 Calling sequence:

03C9 1038

03C9 1039

03C9 1040 CALLS #0,SLOTS_BALANCE

03C9 1041 Input parameters:

03C9 1042

03C9 1043

03C9 1044 SCHSGL_PCBVEC Pointer to PCB vector

03C9 1045 PHVSGL_PIXBAS Address of process index array associated with

process header vector

03C9 1046

03C9 1047

03C9 1048 Output parameters:

03C9 1049

03C9 1050 SLOTS_TOTAL Number of balance slots (BALSETCNT)

03C9 1051 SLOTS_FREE Number of unused blance slots

03C9 1052

03C9 1053

03C9 1054 SLOTS_RES Number of balance slots that are occupied by processes

03C9 1055 that are resident (PCBSV_PHDRES set in PCBSL_STS)

03C9 1056

03C9 1057

03C9 1058 SLOTS_NONRES Number of balance slots that are occupied by processes

03C9 1059 that are outswapped (PCBSV_PHDRES set in PCBSL_STS)

03C9 1060 An outswapped process that still occupies a balance

03C9 1061 slot is a process whose process body is outswapped

03C9 1062 but whose process header is still resident.

03C9 1063

03C9 1064 SLOTS_BALANCE: SLOTS_BALANCE:

00000060'EF 003C 03C9 1065 .WORD ^M<R2,R3,R4,R5>

00000000'GF D0 03CB 1066 MOVL G^SGN\$GL BALSETCT,SLOTS_TOTAL : Save some registers

00000064'EF D4 03D6 1067 CLRL SLOTS_FREE : GET # OF SLOTS

00000068'EF D4 03DC 1068 CLRL SLOTS_RES : INITIALIZE COUNTERS

0000006C'EF D4 03E2 1069 CLRL SLOTS_NONRES

55 00000000'GF D0 03E8 1070 MOVL G^SCH\$GL PCBVEC,R5 : GET BASE OF PCB ADDRS

52 00000000'GF D0 03EF 1071 MOVL G^PHV\$GL_PIXBAS,R2 : GET BASE OF PIX ARRAY

53 D4 03F6 1072 CLRL R3 : START AT SLOT 0

54 6243 32 03F8 1073 10\$: CVTUL (R2)[R3],R4 : GET PIX POINTER

08 14 03FC 1074 BGTR 20\$: IS SLOT IN USE?

00000064'EF D6 03FE 1075 INCL SLOTS_FREE : NO - COUNT IT AS FREE

16 11 0404 1076 BRB 40\$: AND CONTINUE

54 6544 D0 0406 1077 20\$: MOVL (R5)[R4],R4 : GET PCB ADDRESS

040A 1078 ASSUME PCBSV_RES EQ 0 : IS PROCESS RESIDENT?

08 24 A4 E9 040A 1079 BLBC PCBSL_STS(R4),30\$: YES-COUNT IT AS SUCH

00000068'EF D6 040E 1080 INCL SLOTS_RES

06 11 0414 1081 BRB 40\$

0000006C'EF D6 0416 1082 30\$: INCL SLOTS_NONRES

D4 53 00000060'FF F2 041C 1083 40\$: AOBLS SLOTS_TOTAL,R3,10\$: NO-COUNT AS NON-RES

50 01 3C 0424 1084 MOVZWL #SSS_NORMAL,R0 : LOOP FOR ALL PIX

04 0427 1085 RET

0428 1086

.SUBTITLE LOOKASIDE - Display Routine for Lookaside Lists

:- Functional Description:

This routine displays nonpaged pool statistics for fixed-size block lists. These include the small packet (SRP) lookaside list, the I/O request packet (IRP) list, and the large packet (LRP) lookaside list.

Input Parameters:

None

Implicit Input:

Listheads for three lookaside lists

Output Parameters:

None

Implicit Output:

Three lookaside list displays are written to SYSSOUTPUT

LOOKASIDE:

.WORD ^M<R2,R3>
.BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10\$; Save some registers
TYPEMSG SHOWS_MEM_LOOKI ; Skip header in full display
; Print header line

: Get fixed-length nonpaged pool statistics. Do small packet (SRP)
lookaside list first.

OF 00000008'EF	04 000C	04 E0	<p>0441 1115 .WORD ^M<R2,R3></p> <p>042A 1116 .BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10\$; Save some registers</p> <p>0432 1117 TYPEMSG SHOWS_MEM_LOOKI ; Skip header in full display</p> <p>0441 1118 ; Print header line</p> <p>0441 1119 : Get fixed-length nonpaged pool statistics. Do small packet (SRP)</p> <p>0441 1120 : lookaside list first.</p> <p>0441 1121</p>
0000000C8'EF	00000000'GF	DE	<p>0441 1122 10\$: MOVAL G^IOC\$GL_SRPFL,LOOK_CMKRNL_ARGLIST+XRPFL ; Listhead address</p> <p>044C 1123 SCMKRNL_S = ; Scan the list</p> <p>044C 1124 ROUTIN=LOOK_XRPLIST,-</p> <p>044C 1125 ARGLST=LOOK_CMKRNL_ARGLIST</p> <p>046C 1126 MOVAW SRPLIST_DESC,LOOK_LIST_NAME</p> <p>046C 1127 MOVL G^IOC\$GL_SRPCNT,LOOK_LIST_SIZE ; Add an identifier</p> <p>046C 1128 MOVL G^IOC\$GL_SRPSIZE,R2 ; Get current list size</p> <p>0475 1129 MOVAW SRP_SIZE_DESC,LOOK_SIZE_DESC</p> <p>047C 1130 MOVL G^IOC\$GL_SRPMIN,LOOK_BLOCK_MIN ; Pass block size in R2</p> <p>0487 1131 ; SYSGEN parameter name for size</p> <p>0492 1132 MOVAL LOOK_SIZE_ARRAY,R3 ; Lower limit for allocation</p> <p>0492 1133 MOVAW SRP_NAME_DESC,(R3)</p> <p>0499 1134 MOVL G^SGNSGL_SRPCNT,4(R3)</p> <p>04A0 1135 MOVL G^SGNSGL_SRPCNTV,B(R3)</p> <p>04A8 1136 BSBW DISPLAY_LOOK ; Address of auxiliary array</p> <p>011B 30 04B0 1137 ; Descriptor for list name</p> <p>04B0 1138 : Initial list size</p> <p>04B0 1139 : Maximum list size</p> <p>04B3 1140 MOVAL G^IOC\$GL_IRPFL,LOOK_CMKRNL_ARGLIST+XRPFL</p> <p>04BE 1141 SCMKRNL_S = ; Display SRP statistics</p> <p>04BE 1142 ROUTIN=LOOK_XRPLIST,-</p> <p>04BE 1143 ARGLST=LOOK_CMKRNL_ARGLIST</p> <p>04D1 1144 MOVAW IRPLIST_DESC,LOOK_LIST_NAME ; Add an identifier</p>

SHOWMEMORY
V04-000- SHOW MEMORY RESOURCES
LOOKASIDE - Display Routine for Lookaside15-SEP-1984 23:43:23 VAX/VMS Macro V04-00
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(1)

0000009C'EF 52	00000000'GF	DO 04DC	1145	MOVL G^IOCSGL_IRPCNT LOOK_LIST_SIZE ; Get current list size
	000000C4'BF	DO 04E7	1146	MOVL #<IRPSK_LENGTH>EXESC_ALCGRNMSK>8 ; <EXESC_ALCGRNMSK>, R2
00000088'EF 000000C0'EF	000000EA'EF 00000000'GF	3E 04EE	1147	MOVW IRP_SIZE_DESC, LOOK_SIZE_DESC ; Pass block size in R2
		DO 04F9	1148	MOVL G^IOCSGL_IRPMIN, LOOK_BLOCK_MIN ; Descriptor for "fixed"
		0504	1149	MOVL G^IOCSGL_IRPMIN, LOOK_BLOCK_MIN ; Lower limit for allocation
53	000000CC'EF	DE 0504	1150	MOVAL LOOK_SIZE_ARRAY, R3 ; Address of auxiliary array
63	000000BF'EF	3E 0508	1151	MOVAL IRP_NAME_DESC, (R3) ; Descriptor for list name
04 A3	0C000000'GF	DO 0512	1152	MOVL G^SGNSGL_IRPCNT, 4(R3) ; Initial list size
08 A3	00000000'GF 00A9	DO 051A	1153	MOVL G^SGNSGL_IRPCNTV, 8(R3) ; Maximum list size
		30 0522	1154	BSBW DISPLAY_LOOK ; Display IRP statistics
		0525	1155	
		0525	1156	
		0525	1157	; Finally, perform the same steps for the large packet (LRP) lookaside list
000000C8'EF	00000000'GF	DE 0525	1158	MOVAL G^IOCSGL_LRPFL, LOOK_CMKRNL ARGLIST+XRPFL ; Listhead address
		0530	1159	SCMKRNL_S
		0530	1160	ROUTIN=LOOK_XRPLIST,-
		0530	1161	ARGLIST=LOOK_CMKRNL ARGLIST
00000098'EF 0000009C'EF 52	00000102'EF 00000000'GF 00000000'GF	3E 0543	1162	MOVW LRP_LIST_DESC, LOOK_LIST_NAME ; Add an identifier
		DO 054E	1163	MOVL G^IOCSGL_LRPCTN, LOOK_LIST_SIZE ; Get current list size
		DO 0559	1164	MOVL G^IOCSGL_LRPSIZE, R2 ; Pass block size in R2
00000088'EF 000000C0'EF	0000011C'EF 00000000'GF	3E 0560	1165	MOVW LRP_SIZE_DESC, LOOK_SIZE_DESC ; Descriptor for 'LRPSIZE + 64'
		DO 056B	1166	MOVL G^IOCSGL_LRPMIN, LOOK_BLOCK_MIN ; Lower limit for allocation
53	000000CC'EF	DE 0576	1167	MOVAL LOOK_SIZE_ARRAY, R3 ; Address of auxiliary array
63	000000F7'EF	3E 057D	1168	MOVAL IRP_NAME_DESC, (R3) ; Descriptor for list name
04 A3	00000000'GF	DO 0584	1169	MOVL G^SGNSGL_IRPCNT, 4(R3) ; Initial list size
08 A3	00000000'GF 0037	DO 058C	1170	MOVL G^SGNSGL_IRPCNTV, 8(R3) ; Maximum list size
		30 0594	1171	BSBW DISPLAY_LOOK ; Display LRP statistics
		0597	1172	
		0597	1173	
		0597	1174	
50 01	3C 0597	1175	MOVZWL #SSS_NORMAL, R0 ; Signal success	
	04 059A	1176	RET ; and return	
	059B	1177		

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0598 1179 .SUBTITLE POOL_XRPLIST Scan a Lookaside List

0598 1180

0598 1181 :: Functional Description:

0598 1182 This routine counts the number of free blocks on the lookaside

0598 1183 list pointed to by the input parameter.

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0598 1198 :-

0598 1199

0598 1200 BEGIN_LOCKED_CODE: ; The following code executes above IPL 2

0598 1201

0598 1202 LOOK_XRPLIST:

0598 1203	.WORD	"M<R2,R3>	: Save some registers
059D 1204	MOVL	XRPFL(AP),R2	: Get address of forward link
05A1 1205	DSBINT	G^EXE8GL_NONPAGED	: Set IPL for pool access
05AB 1206	BSBW	SCAN_DOUBLY_LINKED_LIST	: Count number of blocks in list
05AE 1207	ENBINT		: Enable interrupts
05B1 1208	MOVL	R3,LOOK_FREE_COUNT	: Store number of free blocks
05B8 1209	MOVZUL	#SSS_NORMAL,R0	
05B8 1210	RET		
05BC 1211			

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 OSBC 1234
 OSBC 1235
 OSBC 1236
 OSBC 1237
 OSBC 1238
 OSBC 1239
 OSBC 1240
 OSBC 1241 SCAN_DOUBLY_LINKED_LIST:
 51 53 D4 05BC 1242 CLRC R3 : Set counter to zero
 52 52 D0 05BE 1243 MOVL R2 R1 : Make a working copy
 51 61 D0 05C1 1244 10\$: MOVL (R1), R1 : Get address of next block
 52 51 D1 05C4 1245 CMPL R1, R2 : At end of list yet?
 04 13 05C7 1246 BEQL 20\$: Equal implies end of list
 53 06 05C9 1247 INCL R3 : Indicate another block
 F4 11 05CB 1248 BRB 10\$: and go get the next one
 05 05CD 1249
 05CE 1250 20\$: RSB : Return to caller
 OSCE 1251

.SUBTITLE SCAN_DOUBLY_LINKED_LIST Scan doubly linked list

SCAN_DOUBLY_LINKED_LIST Scan a of fixed-sized blocks

This routine scans a doubly linked list of fixed-size blocks and returns the number of blocks in the list.

Calling sequence:

BSBW SCAN_DOUBLY_LINKED_LIST

Input parameter:

R2 Address of listhead for list

Output parameter:

R3 Number of blocks in list

Side effect:

The contents of R1 are modified

This routine assumes that the caller has taken whatever synchronization measures are necessary for the pool area being scanned.

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OSCE 1292
OSCE 1293
OSCE 1294
OSCE 1295 DISPLAY_LOOK:
000000BC'EF 52 D0 05CE 1296 MOVL R2,LOOK_BLOCK_SIZE : Store block size in parameter list
0000009C'EF 000000A8'EF C3 05D5 1297 SUBL3 LOOK_FREE_COUNT,LOOK_LIST_SIZE,LOOK_INUSE_COUNT
000000B0'EF
14 00000008'EF 04 E0 05E5 1298 BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10$ ; Was /FULL specified?
05ED 1299 TYPEMSG SHOWS_MEM_LOOK2,SHOW_LOOK_LIST ; No. Type normal display line
05 0600 1300 RSB ; and return to caller
0601 1301
51 0000009C'EF DE 0601 1302 10$: MOVAL LOOK_LIST_SIZE,R1 : Store address of size array
00BE 30 0608 1303 BSBW CONVERT_PACKET_COUNT : Convert packets to bytes and pages
81 81 52 CS 060B 1304 MULL3 R2,(R1)T,(R1)+ : Convert free packets to free bytes
81 81 52 CS 060F 1305 MULL3 R2,(R1)+,(R1)+ : Convert packets in use to bytes in use
0613 1306 TYPEMSG SHOWS_MEM_LOOK_FULL1,SHOW_LOOK_LIST : Display name of list
0626 1307 TYPEMSG SHOWS_MEM_LOOK_FULL2,SHOW_LOOK_LIST2 : Display current size
51 00000098'EF DE 0639 1308 MOVAL LOOK_LIST_NAME,R1 : Use first four parameters again

```

.SUBTITLE DISPLAY_LOOK Output Routine for Lookaside List Displays

* Functional Description:

This routine performs the common output and display functions for the three fixed-sized dynamic memory areas. The routine decides whether a normal or full display is requested.

Calling Sequence:

```
BSBW DISPLAY_LOOK
```

Input Parameters:

R2 Size of packets in this list

R3 Address of three-longword array containing information that describes the initial and maximum sizes of the list

Implicit Input:

Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS

Contents of cells in FAO parameter list for lookaside list displays

Output Parameters:

Several cells in FAO parameter list for lookaside list displays

LOOK_LIST_SIZE Size in packets, bytes, and pages

LOOK_FREE_BYTES /FULL display only

LOOK_INUSE_COUNT /FULL display only

LOOK_INUSE_BYTES /FULL display only

LOOK_BLOCK_SIZE Passed into this routine in R2

Implicit Output:

Displays of usage statistics for specified lookaside list are written to SYSSOUTPUT.

MOVL R2,LOOK_BLOCK_SIZE : Store block size in parameter list

SUBL3 LOOK_FREE_COUNT,LOOK_LIST_SIZE,LOOK_INUSE_COUNT

BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10\$; Was /FULL specified?

TYPEMSG SHOWS_MEM_LOOK2,SHOW_LOOK_LIST ; No. Type normal display line

RSB ; and return to caller

MOVAL LOOK_LIST_SIZE,R1 : Store address of size array

BSBW CONVERT_PACKET_COUNT : Convert packets to bytes and pages

MULL3 R2,(R1)T,(R1)+ : Convert free packets to free bytes

MULL3 R2,(R1)+,(R1)+ : Convert packets in use to bytes in use

TYPEMSG SHOWS_MEM_LOOK_FULL1,SHOW_LOOK_LIST : Display name of list

TYPEMSG SHOWS_MEM_LOOK_FULL2,SHOW_LOOK_LIST2 : Display current size

MOVAL LOOK_LIST_NAME,R1 : Use first four parameters again

SHOWMEMORY
V04-000

- SHOW MEMORY RESOURCES
DISPLAY_LOOK Output Routine for Lookaside

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(1)

81	83	00	0640	1309	MOVL (R3)+,(R1)+ : Store SYSGEN parameter name	
61	83	00	0643	1310	MOVL (R3)+,(R1) : and initial size	
		0080	30	0646	1311	BSBW CONVERT_PACKET_COUNT : Convert packet count to bytes and pages
51	0000009C'FF	DE	065C	1313	TYPEMSG SHOWS_MEM_LOOK_FULL3,SHOW_LOOK_LIST3 : Display initial size	
61	83	00	0663	1314	MOVAL LOOK_CIST_SIZE,R1 : Reset size array pointer	
		0060	30	0666	1315	MOVL (R3)+,(R1) : Store maximum size
				0669	1316	BSBW CONVERT_PACKET_COUNT : Convert packets to bytes and pages
				067C	1317	TYPEMSG SHOWS_MEM_LOOK_FULL4,SHOW_LOOK_LIST4 : Display maximum size
				067C	1318	TYPEMSG SHOWS_MEM_LOOK_FULL5,SHOW_LOOK_LIST5 : Display free space
				068F	1319	TYPEMSG SHOWS_MEM_LOOK_FULL6,SHOW_LOOK_LIST6 : Display space in use
				06A2	1320	TYPEMSG SHOWS_MEM_LOOK_FULL7,SHOW_LOOK_LIST7 : Display block size
				06B5	1321	TYPEMSG SHOWS_MEM_LOOK_FULL8,SHOW_LOOK_LIST8 : Display lower limit
		05	06C8	1322		
			06C9	1323	RSB	
				06C9	1324	

50	81	61	81	S2	{S	06C9	1326
		000001FF	8F		C1	06CD	1327
81		50	F7	BF	78	06D5	1328
					05	06DA	1329
						06DB	1330

.SUBTITLE CONVERT_PACKET_COUNT Convert Packets to Bytes and Pages

Functional Description:

This routine converts a packet count and a packet size to a byte count and the minimum number of pages required to hold that number of bytes.

Input Parameters:

R1	Address of 3-longword array of sizes
(R1)	Number of packets
R2	Packet size

Output Parameters:

4(R1)	Byte count (packets * packet size)
8(R1)	Page count necessary to contain byte count

Implicit Output:

R1 points at the next longword after the page count

Side Effects:

R0 is destroyed by this routine

CONVERT_PACKET_COUNT:

MULLS	R2,(R1)+,(R1)	: Convert packets to bytes
ADDL3	#511,(R1)+,R0	: Round up to next page boundary
ASHL	#-9,R0,(R1)+	: Convert bytes to pages
RSB		

06DB 1362
 06DB 1363
 06DB 1364
 06DB 1365
 06DB 1366
 06DB 1367
 06DB 1368
 06DB 1369
 06DB 1370
 06DB 1371
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 06DB 1373
 06DB 1374
 06DB 1375
 06DB 1376
 06DB 1377
 .SBTTL SHOW POOL USAGE
 SHOW PAGED AND NON-PAGED POOL USAGE
 THIS CODE MUST NOT PAGEFAULT WHILE AT ELEVATED IPL; THEREFORE
 IT (AND THE DATA ITEMS IT REFERENCES) ARE LOCKED IN THE WORKING
 SET PRIOR TO THE ROUTINE BEING CALLED.
 THIS ROUTINE DISPLAYS THE TOTAL NUMBER OF BYTES IN EACH POOL,
 THE NUMBER OF BYTES IN USE, AND THE NUMBER OF FREE BYTES.
 THE NON-PAGED POOL IS SUBDIVIDED INTO THE FIXED LENGTH LOOKASIDE
 LISTS AND THE VARIABLE-LENGTH SEGMENTS. THE FIXED LENGTH NON-PAGED
 POOL IS SUBDIVIDED INTO IRP PACKETS AND BIG BLOCKS.

OF 00000008'EF 04 0004
00000000'GF 50 8E

POOL:

.WORD "M<R2>
 BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,10\$; Save R2
 TYPEMSG SHOWS_MEM_POOL\$; Skip header in full display
 ; Print header line

: Get variable length nonpaged pool statistics

10\$: SCHKRNL_S ROUTIN=POOL NPAGEDYN : Scan the list ...
 MOVAW L^NPAGEDYN_DESC,L^POOL_NAME : add a name identifier.
 MOVAW L^BYTES_SIZE_DESC,L^POOL_SIZE : and a size identifier.
 BICL3 #X1FF,G^MMGSGL_NPAGNEXT-(SP) : Get current end of pool
 SUBL3 G^MMGSGL_NPAGEDYN,(SP)+,R0 : Compute size of nonpaged pool
 MOVZBL #1,R2 : Indicate nonpaged pool
 BSBW DISPLAY_POOL : and print this information

: Get paged pool statistics

1393 1394 SCHKRNL_S ROUTIN=POOL PAGEDYN : Scan the list ...
 0733 1395 MOVAW L^PAGEDYN_DESC,L^POOL_NAME : add a name identifier.
 0742 1396 MOVAW L^PAGEDYN_SIZE_DESC,L^POOL_SIZE : and a size identifier.
 074D 1397 MOVL G^SGNSGL_PAGEDYN,R0 : Get total pool size
 0758 1398 CLRL R2 : Indicate not nonpaged pool
 075F 1399 BSBW DISPLAY_POOL : and print the information
 0761 1399
 0764 1400 RET : That's all for SHOW MEMORY

0765 1401 : Get statistics for process allocation region if /MEMORY qualifier
 0765 1402 : was specified to the SHOW PROCESS command

SHOWSPRCALLREG::

00 00000008'EF 04 0004 : Save volatile register
 00000000'GF 50 8E : Always a full display
 .WORD "M<R2>
 BBSS #MEMORY_V_FULL,MEMORY_L_BITLIS,20\$
 076F 1408 20\$: SCHKRNL_S ROUTIN=POOL PRCALLREG : Scan the list ...
 0767 1407 MOVAW L^PRCALLREG_DESC,L^POOL_NAME : add a name identifier.
 077E 1409 MOVAW L^BYTES_SIZE_DESC,L^POOL_SIZE : and a size identifier.
 0789 1410 MOVZUL G^SGNSGL_CTLPAGES,R0 : Calculate total size
 0794 1411 ASHL #9,R0,R0 : Convert to bytes
 079B 1412 CLRL R2 : Indicate not nonpaged pool
 079F 1413 BSBW DISPLAY_POOL : and print the information
 07A1 1414 MOVZUL #SSS_NORMAL,R0 : Signal success
 07A4 1415 RET : Return to caller
 07A7 1416
 07A8 1417

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.SUBT! " E POOL_NPAGEDYN Scan Nonpaged Dynamic Memory

POOL_NPAGEDYN Scan Nonpaged Dynamic Memory

This routine scans nonpaged pool and returns current usage information.

Calling sequence:

CALLS #0,POOL_NPAGEDYN

Input parameters:

EXE\$GL_NONPAGED Listhead of paged pool

Output parameters:

POOL_TOTAL Total amount of space set aside for this area

POOL_FREE Total amount of unallocated (free) space

POOL_INUSE Amount of space currently in use (TOTAL - FREE)

POOL_FREE_COUNT Number of discontiguous free blocks

POOL_MAX_BLOCK Size of largest contiguous area

POOL_MIN_BLOCK Size of smallest unallocated block

POOL_NPAGEDYN:

S2	00000000'GF	00FC	07AB	1450	.WORD	"M<R2,R3,R4,R5,R6,R7>	; Save some registers
		DE	07AA	1451	MOVAL	G^EXE\$GL_NONPAGED,R2	; Get nonpaged pool listhead
		00BD	07B1	1452	DSBINT	(R2)+	; Set IPL for pool access
		30	07B7	1453	BSBW	SCAN_SINGLY_LINKED_LIST	; Get free space, minimum, and maximum
	00000090'EF	53	07BA	1454	ENBINT		; Allow interrupts
	00000094'EF	54	07BD	1455	MOVL	R3,POOL_FREE_COUNT	; Save total number of free blocks,
	00000080'EF	55	07C4	1456	MOVL	R4,POOL_FREE_EQ_32	; count of blocks 32 bytes or smaller,
	00000088'EF	56	07CB	1457	MOVL	R5,POOL_FREE	; total number of free bytes,
	0000008C'EF	57	07D2	1458	MOVL	R6,POOL_MAX_BLOCK	; size of maximum block
	50	01	07D9	1459	MOVL	R7,POOL_MIN_BLOCK	; and size of minimum block
		3C	07E0	1460	MOVZUL	#SS\$NORMAL,R0	
		04	07E3	1461	RET		
			07E4	1462			

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07E4 1494
00FC 07E4 1495
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07E9 1497
07F0 1498
07F7 1499
07F9 1500
07FF 1501
07FF 1502
0806 1503
0809 1504
0810 1505
0817 1506
081E 1507
0825 1508
082C 1509
082E 1510
0834 1511
0837 1512
083A 1513
083B 1514

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.SUBTITLE POOL_PAGEDYN Scan Paged Dynamic Memory

POOL_PAGEDYN Scan Paged Dynamic Memory

This routine scans paged pool and returns current usage information.

Calling sequence:

CALLS #0,POOL_PAGEDYN

Input parameters:

EXESGL_PAGED Listhead of paged pool

Output parameters:

POOL_TOTAL Total amount of space set aside for this area

POOL_FREE Total amount of unallocated (free) space

POOL_INUSE Amount of space currently in use (TOTAL - FREE)

POOL_FREE_COUNT Number of discontiguous free blocks

POOL_MAX_BLOCK Size of largest contiguous area

POOL_MIN_BLOCK Size of smallest unallocated block

POOL_PAGEDYN:

.WORD	"M<R2,R3,R4,R5,R6,R7>	; Save some registers
SAVIPL		; Save current IPL
MOVAB	G^EXESGL_PGDYNMTX, R0	; Get address of paged memory mutex
MOVL	G^SCH\$GL_CURPCB, R6	; Get current process PCB address
PUSHR	#^M<R0,R4>	; Save these for UNLOCK call
JSB	G^SCH\$LOCKR	; Lock paged pool data base
		; Returns at ASTDEL
MOVAL	G^EXESGL_PAGED,R2	; Get header link for free list
BSBW	SCAN_SINGLY_LINKED_LIST	; Get free space, minimum, and maximum
MOVL	R3,POOL_FREE_COUNT	; Save total number of free blocks
MOVL	R4,POOL_FREE_LESS_32	; count of blocks 32 bytes or smaller,
MOVL	R5,POOL_FREE	; total number of free bytes,
MOVL	R6,POOL_MAX_BLOCK	; size of maximum block
MOVL	R7,POOL_MIN_BLOCK	; and size of minimum block
POPR	#^M<R0,R4>	; Restore mutex address and PCB address
JSB	G^SCH\$UNLOCK	; Unlock the data base
ENBINT		; Return to original IPL
MOVZWL	#558_NORMAL,R0	; Return SUCCESS status to caller
RET		;

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	0838	1547
	0838	1548
52	00000000'9F	00FC DE
	002A	30
	00000090'EF	53 D0
	00000094'EF	54 D0
	00000080'EF	55 D0
	00000088'EF	56 D0
	0000008C'EF	57 D0
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.SUBTITLE POOL_PRCALLREG Scan Process Allocation Region

POOL_PRCALLREG Scan Process Allocation Region

This routine scans the process allocation region, a process-private pool area in P1 space, and returns current usage information.

Calling sequence:

CALLS #0,POOL_PRCALLREG

Input parameters:

CTL\$GQ_ALLOCREG Listhead of process allocation region

Output parameters:

POOL_TOTAL Total amount of space set aside for this area

POOL_FREE Total amount of unallocated (free) space

POOL_INUSE Amount of space currently in use (TOTAL - FREE)

POOL_FREE_COUNT Number of discontiguous free blocks

POOL_MAX_BLOCK Size of largest contiguous area

POOL_MIN_BLOCK Size of smallest unallocated block

POOL_PRCALLREG:

```
.WORD  ^M<R2,R3,R4,R5,R6,R7> ; Save some registers
MOVAL  @&CTL$GQ_ALLOCREG,R2 ; Get listhead for this pool area
DSBINT #IPL$ ASTDEL ; Prevent ASTs while scanning this list
BSBW   SCAN_SINGLY_LINKED_LIST ; Get free space, minimum, and maximum
ENBINT ; ASTs are Ok now
MOVL   R3,POOL_FREE_COUNT ; Save total number of free blocks,
                           ; count of blocks 32 bytes or smaller.
MOVL   R4,POOL_FREE_EQU_32 ; total number of free bytes,
                           ; size of maximum block
MOVL   R5,POOL_FREE ; and size of minimum block
MOVL   R6,POOL_MAX_BLOCK
MOVL   R7,POOL_MIN_BLOCK
MOVZUL #SS$NORMAL,R0
RET
```

0877 1563 .SUBTITLE SCAN_SINGLY_LINKED_LIST Scan memory-ordered list

+ Functional Description:

This routine scans a memory-ordered singly linked list of blocks and returns the total amount of free space, the number of free blocks, the number of free blocks 32 bytes or smaller, and the sizes of the largest and smallest blocks.

Calling sequence:

BSBW SCAN_SINGLY_LINKED_LIST

Input parameter:

R2 Address of listhead for pool area.

Output parameters:

R3	Number of distinct free blocks
R4	Number of free blocks 32 bytes or smaller
R5	Total amount of free space
R6	Size of largest block
R7	Size of smallest block

This routine assumes that the caller has taken whatever synchronization measures are necessary for the pool area being scanned.

- SCAN_SINGLY_LINKED_LIST:

57 53 7C	0877 1594 CLRQ R3	; Clear two free block counters
55 7C	0879 1595 CLRQ R5	; Set sum and maximum to zero
52 00 D2	087B 1596 MCML #0, R7	; Set minimum to "infinite"
52 62 D0	087E 1597 MOVL (R2), R2	; Get contents of first block
28 13 D6	0881 1598 BEQL 40\$; If zero, then pool is empty
53 04 A2 C0	0883 1599 10\$: INCL R3	; Count another free block
04 A2 20 D1	0885 1600 ADDL2 4(R2), R5	; Count this block in sum
02 1F 088D 1601 CMPL #32, 4(R2)	; Is block 32 bytes or smaller?	
54 D6 088F 1602 BLSSU 15\$; Branch if larger than 32 bytes	
56 04 A2 D1	0891 1604 15\$: INCL R4	; Otherwise, count another "small" block
04 18 D0	0895 1605 CMPL 4(R2), R6	; Is this block bigger than maximum?
56 04 A2 D1	0897 1606 MOVL 4(R2), R6	; Branch if not bigger
57 04 A2 D1	0898 1607 20\$: CMPL 4(R2), R7	; Otherwise, record new maximum
04 1E D0	089F 1608 BGEQU 30\$; Is this block smaller than minimum?
57 04 A2 D0	08A1 1609 MOVL 4(R2), R7	; Branch if not smaller
52 62 D0 D9	08A5 1610 30\$: MOVL (R2), R2	; Otherwise, record new minimum
12 05 08AB 1611 BNEQ 10\$; Get next block	
08AB 1612 RSB	; Go back to top of loop if more	
08AB 1613	; Return to caller	
08AB 1614 ; This pool area is empty. Set minimum size to zero.		
08AB 1615		
57 D4 08AB 1616 40\$: CLRL R7	; Set minimum to zero	
05 08AD 1617 RSB	; Return to caller	
08AE 1618		
08AE 1619 END_LOCKED_CODE:	; End of code that executes above IPL 2	

SHOW\$MEMORY
V04-000

M 5
- SHOW MEMORY RESOURCES 15-SEP-1984 23:43:23 VAX/VMS Macro V04-00
SCAN_SINGLY_LINKED_LIST Scan memory-order 4-SEP-1984 23:21:44 [CLIUTL.SRC]SHOMEMORY.MAR;1 Page 38 (1)
08AE 1620

.SUBTITLE DISPLAY_POOL Output Routine for Dynamic Memory Displays

08AE 1622
08AE 1623
08AE 1624
08AE 1625 :+
08AE 1626
08AE 1627 This routine performs the common output and display functions for
08AE 1628 the three variable sized dynamic memory areas. The routine decides
08AE 1629 whether a normal or full display is requested. If a full display
08AE 1630 is being produced, and nonpaged dynamic memory is the area being
08AE 1631 displayed, two additional lines of output are produced.
08AE 1632
08AE 1633 :+
08AE 1634 Functional Description:
08AE 1635
08AE 1636
08AE 1637 Calling Sequence:
08AE 1638 BSBW DISPLAY_POOL
08AE 1639
08AE 1640 :+
08AE 1641 Input Parameters:
08AE 1642 R0 Size in bytes of area being displayed
08AE 1643 R2 Nonpaged pool indicator
08AE 1644 R2<0> = 1 => nonpaged dynamic memory
08AE 1645 R2<0> = 0 => Some other area than nonpaged pool
08AE 1646
08AE 1647 :+
08AE 1648 Implicit Input:
08AE 1649 Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS
08AE 1650
08AE 1651 Contents of cells in FA0 parameter list for pool displays
08AE 1652
08AE 1653 :+
08AE 1654 Output Parameters:
08AE 1655 Several cells in FAJ parameter list for pool displays
08AE 1656
08AE 1657 POOL_TOTAL
08AE 1658 POOL_INUSE
08AE 1659 POOL_TOTAL_PAGE (full display only)
08AE 1660
08AE 1661 :+
08AE 1662 Implicit Output:
08AE 1663 Displays of pool statistics for specified pool area are written
08AE 1664 to SYSSOUTPUT.
08AE 1665 :+
08AE 1666 DISPLAY_POOL:
08AE 1667 MOVL R0,POOL TOTAL ; Store pool size in FA0 parameter list
08AE 1668 SUBL3 POOL_FREE,R0,POOL_INUSE ; INUSE = TOTAL - FREE
08AE 1669 ADDL2 #511,R0 ; Round size to next page boundary
08AE 1670 ASHL #9,R0,POOL TOTAL_PAGES ; Convert to page count
08AE 1671 BBS #MEMORY_V_FOLL,MEMORY_L_BITLIS,10\$; Was /FULL specified?
08AE 1672 TYPEMSG SHOWS_MEM_POOL2,SHOW_POOL_LIST ; No. Print normal display
08AE 1673 RSB ; and return to caller
08ED 1674 : A full display was requested in the SHOW MEMORY command
08ED 1675
08ED 1676 10\$: TYPEMSG SHOWS_MEM_POOL_FULL1,SHOW_POOL_LIST
0900 1677 TYPEMSG SHOWS_MEM_POOL_FULL2,SHOW_POOL_LIST2
0913 1678

0913 1679 ; Skip next two displays unless nonpaged pool

50	00000078'EF	00000000'GF	66 52	E9	0913 1681	BLBC R2,20\$
	00000078'EF	000001FF'BF		D0	0916 1682	MOVL G:\$GNNSGL NPAGEDYN_POOL_TOTAL ; Get initial pool size
	0000007C'EF	50 F7 BF		C1	0921 1683	ADDL3 #511 POOL TOTAL.R0 ; Round up to next page boundary
				78	092D 1684	ASHL #9, #0, POOL TOTAL PAGES ; Convert to pages
50	00000078'EF	00000000'GF		D0	0949 1686	TYPEMSG SHOWS MEM_POOL_FULL3,SHOW_POOL_LIST3
	00000078'EF	000001FF'BF		C1	0954 1687	MOVL G:\$GNNSGL NPAGEVIR_POOL_TOTAL ; Get maximum pool size
	0000007C'EF	50 F7 BF		78	0960 1688	ADDL3 #511 POOL TOTAL.R0 ; Round up to next page boundary
					0969 1689	ASHL #9, #0, POOL TOTAL PAGES ; Convert to pages
					097C 1690	TYPEMSG SHOWS MEM_POOL_FULL4,SHOW_POOL_LIST4
					097C 1691 20\$:	TYPEMSG SHOWS_MEM_POOL_FULL5,SHOW_POOL_LIST5 ; Display usage data
					098F 1692	TYPEMSG SHOWS_MEM_POOL_FULL6,SHOW_POOL_LIST6 ; Display upper bound
					09A2 1693	TYPEMSG SHOWS_MEM_POOL_FULL7,SHOW_POOL_LIST7 ; Display lower bound
				05	0985 1694	RSB ; Return to caller
					0986 1695	

```

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0986 1727
0986 1728
0986 1729 PAGEFILE:
0000027C'EF 00000000'GF 00FC 0986 1730
00000280'EF 00000000'GF 3C 0988 1731
0000027C'EF 00000280'FF C1 09CE 1732
04 00000044 8F 52 7A 09DA 1733
00000274'EF 00000278'EF DF 09E2 1734
00000274'EF DF 09E7 1735
00000274'EF DF 09ED 1736
00000000'GF 02 FB 09F3 1737
01 50 E8 09FA 1738
04 09FD 1739 28:
09FE 1740
09FE 1741 58: SCKRNL_S GET_PFL_DATA : Gather data from nonpaged pool
0A0D 1742 BLBC R0,28 : Skip rest if error occurred
0A10 1743 BBS #MEMORY_V_FULL, MEMORY_L_BITLIS,10$ : Was /FULL specified?
0A18 1744 TYPEMSG SHOWS_MEM_PAGE1 : Print header line for normal display
0A27 1745 BRW 40$ : Go to page file loop
0A2A 1746 : Allocate two arrays of words for each paging and swap file, so that
0A2A 1747 : we can keep a count of how many processes are paging and swapping
0A2A 1748 : into each file. Word arrays can be used because of the VMS architectural
0A2A 1749 : limit of 32767 processes.
0A2A 1750
0A2A 1751
0A2A 1752

```

.SUBTITLE PAGEFILE - Display Paging File Statistics

Functional Description:

This routine gathers information about each paging and swap file. In particular, the size of each file and the amount of free space is displayed. In the display selected when the /FULL qualifier is specified, the number of processes paging and swapping to each file is added to the list of information.

Input Parameters:

None

Implicit Input:

SGNSGW_SWPFILCT Maximum number of swap files that can be installed

SGNSGW_PAGFILCT Maximum number of paging files that can be installed

Setting of MEMORY_V_FULL bit in MEMORY_L_BITLIS controls the amount of information displayed for each file.

Output Parameters:

None

Implicit Output:

Paging file usage information is displayed on SYSSOUTPUT

PAGEFILE:

```

.WORD  ^M<R2,R3,R4,R5,R6,R7> ; Save some registers
MOVZWL G^SGNSGW_SWPFILCT,SWAP_FILE_COUNT
MOVZWL G^SGNSGW_PAGFILCT,PAGE_FILE_COUNT
ADDL3 PAGE_FILE_COUNT,SWAP_FILE_COUNT,R2
EMUL R2,#PFL_K_EXT_LENGTH,#4,PFL_TABLE_SIZE
PUSHAL PFL_TABLE_ADDR : Set up argument list for LIB$GET_VM
PUSHAL PFL_TABLE_SIZE : Point to requested block size
CALLS #2,G^LIB$GET_VM : Allocate a scratch area
BLBS R0,58 : Abandon display if no space available
RET

```

```

58: SCKRNL_S GET_PFL_DATA : Gather data from nonpaged pool
BLBC R0,28 : Skip rest if error occurred
BBS #MEMORY_V_FULL, MEMORY_L_BITLIS,10$ : Was /FULL specified?
TYPEMSG SHOWS_MEM_PAGE1 : Print header line for normal display
BRW 40$ : Go to page file loop

```

: Allocate two arrays of words for each paging and swap file, so that
 we can keep a count of how many processes are paging and swapping
 into each file. Word arrays can be used because of the VMS architectural
 limit of 32767 processes.

: R2 = PAGFILCNT + SWPFILCNT

51 52 02 78 0A2A 1753 108: ASHL #2,R2,R1 ; R1 = size of table in bytes
 5E 51 C2 0A2E 1754 SUBL R1,SP ; Allocate the array on the stack
 00000284'EF 5E 00 0A31 1755 MOVL SP,SWAP_FILE_TABLE ; Store address of swap file table
 00000288'EF 6E 42 0A38 1756 MOVW (SP)[R2],PAGE_FILE_TABLE ; Store address of paging file table
 6E 51 00 6E 00 2C 0A40 1757 MOVCS #0,(SP),#0,R1,(SP) ; Zero the tables
 0A46 1758
 0A46 1759 ; Now use the wild card mode of SGETJPI to count the number of processes
 0A46 1760 ; paging and swapping into each paging and swap file.
 0A46 1761
 0A46 1762 208: SGETJPI_G GETJPI_LIST ; Call SGETJPI
 2E 50 E9 0A51 1763 BLBC R0,30\$; Skip next if error occurred
 1E 00000294'EF E9 0A54 1764 SWAITFR_S ; Wait for SGETJPI to complete
 50 0000028F'EF 9A 0A5D 1765 BLBC GETJPI_STATUS 30\$; Skip next if error occurred
 00000288'FF40 B6 0A64 1766 MOVZBL PAGE_FILE_INDEX R0 ; Get page file index for process
 50 00000293'EF 9A 0A6B 1767 INCW @PAGE_FILE_TABLE[R0] ; Bump appropriate counter
 00000284'FF40 B6 0A72 1768 MOVZBL SWAP_FILE_INDEX R0 ; Get swap file index for process
 C4 11 0A79 1769 INCW @SWAP_FILE_TABLE[R0] ; Bump appropriate counter
 0A80 1770 BRB 20\$; Back to top of loop
 0A82 1771
 09A8 BF 50 B1 0A82 1772 30\$: CMPW R0,#SS8_NOMOREPROC ; This error code is loop breaker
 BD 12 0A87 1773 BNEQ 20\$; Go back for more if different error
 0A89 1774
 0A89 1775 ; Now scan page and swap file array and display information about each file
 0A89 1776
 57 00000278'EF D0 0A89 1777 40\$: MOVL PFL_TABLE_ADDR,R7 ; R7 will step through scratch area
 50 01 67 C1 0A90 1778 50\$: ADDL3 (R7),#1,R0 ; Is first longword -1?
 03 12 0A94 1779 BNEQ 55\$; Continue if not -1
 011F 31 0A96 1780 BRW 90\$; Equal to -1 implies end of loop
 0A99 1781
 01D9 30 0A99 1782 55\$: BSBW GET_FILE_NAME ; Translate FID to file name
 000001FF'EF B5 0A9C 1783 TSTW FILE_NAME_DESC
 1C 13 0AA2 1784 BEQL 56\$; Error returns null string
 52 00000203'EF D0 0AA4 1785 MOVL FILE_NAME_DESC+4,R2
 62 SF 8F 91 0AA8 1786 CMPB #^A/_/, (R2)
 OF 12 0AAF 1787 BNEQ 56\$; If name returned contains
 ; a leading underscore
 000001FF'EF B7 0AB1 1788 DECW FILE_NAME_DESC ; Then strip it out
 62 01 A2 000001FF'EF 28 0AB7 1789 MOVC3 FILE_NAME_DESC,1(R2),(R2)
 000000E4'EF 08 14 A7 E5 0AC0 1790 56\$: MULL3 PFLSL_BITMAPSIZE(R7),#8,PAGE_TOTAL ; Get total number of pages
 000000DC'EF 18 A7 D0 0AC9 1792 MOVL PFLSL_FREPAGECNT(R7),PAGE_FREE ; Get number of free pages
 000000E4'EF 000000DC'EF C3 0AD1 1793 SUBL3 PAGE_FREE,PAGE_TOTAL,PAGE_USED
 000000E0'EF 0ADC 1794
 47 00000008'EF 04 E0 0AE1 1795 BBS #MEMORY_V_FULL,MEMORY_L_BITLIS,70\$; Get number of pages in use
 ; Was /FULL specified?
 0AE1 1796
 0AE9 1797
 0AE9 1798
 0AE9 1799 ; Either of these next two TYPEMSG calls is used for a normal display
 0AE9 1800 ; of a paging or swap file. If the file name and the usage data can fit
 0AE9 1801 ; on a single line, a one-line display is used. Otherwise, the file name
 0AE9 1802 ; is displayed on one line and the usage data is displayed on the next.
 0AE9 1803
 28 000001FF'EF B1 0AE9 1804 CMPW FILE_NAME_DESC,#SHOWSC_MEM_SHORT_NAME ; Will file name fit on one line?
 16 1A 0AF0 1805 BGTRU 60\$; Branch if name does not fit
 00A6 31 0AF2 1806 TYPEMSG SHOWS_MEM_PAGE2,SHOW_PAGE_LIST ; Print single line display
 0805 1807 BRW 80\$; Go to common end of loop
 0808 1808

		0808 1809		
		0808 1810	60\$: TYPEMSG SHOWS_MEM_PAGE3,SHOW_PAGE_LIST ; Print first of two lines	
		0818 1811	TYPEMSG SHOWS_MEM_PAGE4,SHOW_PAGE_LIST ; Print second of two lines	
7E 11		082E 1812	BRB 80\$; Go to common end of loop	
		0830 1813		
		0830 1814	: The next several TYPEMSG calls are all used for a full display of	
		0830 1815	: each paging and swap file.	
		0830 1816		
56 000000E8'EF	00000288'FF46	00 0830 1817	70\$: MOVL PAGE_PFL_INDEX,R6 ; Retrieve PFL index	
000000EC'EF	00000284'FF46	3C 0837 1818	MOVZWL #PAGE_FILE_TABLE[R6],PAGE_FULL_PAGING_COUNT	
		3C 0843 1819	MOVZWL #SWAP_FILE_TABLE[R6],PAGE_FULL_SWAP_COUNT	
		084F 1820	TYPEMSG SHOWS_MEM_PAGE_FULL1,SHOW_PAGE_LIST1 ; Print file name	
		0862 1821	TYPEMSG SHOWS_MEM_PAGE_FULL2,SHOW_PAGE_LIST2 ; Print file size	
		0875 1822	TYPEMSG SHOWS_MEM_PAGE_FULL3,SHOW_PAGE_LIST3 ; Print free space	
		0888 1823	TYPEMSG SHOWS_MEM_PAGE_FULL4,SHOW_PAGE_LIST4 ; Print file usage	
		0898 1824	TYPEMSG SHOWS_MEM_PAGE_FULL5,SHOW_PAGE_LIST5 ; Display type of file	
		0BAE 1825		
57 00000044 8F	FED8	C0 08AE 1826	80\$: ADDL2 #PFL_K_EXT_LENGTH,R7 ; Advance R7 to next slot in scratch area	
		31 0885 1827	BRW 50\$; and go back to top of loop	
50 01	3C 0888 1828			
		04 0888 1829	90\$: MOVZWL #SSS_NORMAL,R0 ; Signal success	
		0BBC 1830		
		0BBC 1831	RET ; and return	

OBBC 1833
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OBBC 1886
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OBBC 1888
OBBC 1889

.SUBTITLE GET_PFL_DATA Gather page file control block data

Functional Description:

This routine executes in kernel mode and copies all active PFL control blocks and their associated file name information to a scratch buffer in P1 space.

Calling sequence:

>>> KERNEL MODE REQUIRED <<<

CALLS #0,GET_PFL_DATA

Input parameters:

MMGSGL_PAGSUPVC Pointer to array of PFL pointers

PFL_TABLE_ADDR Address of scratch area into which all PFLs currently in use will be copied.

Implicit input:

Data bases for I/O system and file system

Output parameters:

None

Implicit Output:

The contents of each PFL are copied from nonpaged pool to a scratch area. In addition, for each file the file ID is copied and the device name string is produced.

The default paging and swap files do not have FCBs or FIDs associated with their WCBs. This information is communicated to user mode by storing a -1 in the PFL index field and placing the actual PFL index in PFL_W_FID_NUM.

The two cases that can occur are as follows.

1. PFL index is not negative

This is the case for all paging and swap files except those installed by SYSINIT at boot time.

2. PFL index is negative but FID_NUM is positive

This is a primary paging or swap file installed by SYSINIT before the file system was operating. The WCB does not point to a FCB and so the FID is not available. The contents of FID_NUM are the PFL index.

The end of list is indicated by placing a -1 in the first longword after the last entry. This field contains the BITMAP address in a valid PFL so there is no ambiguity.

While the loop executes, the following register conventions are observed.

OBBC 1890 :
 OBBC 1891 : R6 Index into PFL vector
 OBBC 1892 : R7 Pointer to "real" PFL in nonpaged pool
 OBBC 1893 : R8 Pointer to WCB for this page or swap file
 OBBC 1894 : R10 Pointer to extended PFL in scratch area
 OBBC 1895 : R11 Pointer to PFL vector (of PFL pointers) in nonpaged pool
 OBBC 1896 :-
 OBBC 1897 :-
 OBBC 1898 GET_PFL_DATA:
 SA 00000000'GF 0FFC WORD "M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>
 SA 00000278'FF D0 0B8E 1900 MOVL G^MMG\$GL_PAGSUPVC(R11) ; R11 points to top of PFL array
 56 D4 0BCC 1901 MOVL PFL_TABLE_ADDR,R10 ; R10 points to start of scratch area
 57 6846 D0 0BCE 1902 CLRL R6 ; R6 is the PFL index
 46 23 A7 00 E1 0BD2 1904 10\$: MOVL (R11)[R6],R7 ; and R7 points to the "real" PFL
 6A 67 24 28 0BD7 1905 BBC #PFLSV_INITED,PFLSB_FLAGS(R7),40\$; Skip entire loop if not installed
 58 0C A7 D0 0BD8 1906 MOVC3 #PFLSK_LENGTH,(R7),TR10 ; Copy PFL to scratch area
 10 A8 DD 0BDF 1907 MOVL PFLSL_WINDOW(R7),R8 ; WCB address to R8
 7E 18 9A 0BE2 1908 PUSHL WCBSL_ORGUCB(R8) ; Address of UCB for paging device
 2C AA 9F 0BE5 1910 ASSUME PFL_S_DEVNAME LE 256 ; ASCII size must fit in a byte
 00000C2C'EF 03 FB 0BE8 1911 MOVZBL #PFL_S_DEVNAME,-(SP) ; Size of device name string buffer
 01 50 E8 0BEF 1912 PUSHAB PFL_T_DEVNAME(R10) ; Address of device name string buffer
 04 0BF2 1913 CALLS #3,GET_DEV_NAME
 55 18 AB D0 0BF3 1914 BLBS R0,15\$; If ERROR on getting device name
 15 13 0BF7 1915 RET ; Then Return error status to caller
 0BF9 1916 : Else Continue
 0BF9 1917 : Now get FCB address
 0BF9 1918 BEQL 20\$; No FCB for default page or swap file
 0BF9 1919 : Copy three words of File ID from FCB to scratch area for this PFL
 0BF9 1920 :
 26 AA 24 A5 B0 0BF9 1920 MOVW FCBSW_FID_NUM(R5),PFL_W_FID_NUM(R10)
 28 AA 26 A5 B0 0BFE 1921 MOVW FCBSW_FID_SEQ(R5),PFL_W_FID_SEQ(R10)
 2A AA 28 A5 B0 0C03 1922 MOVW FCBSW_FID_RVN(R5),PFL_W_FID_RVN(R10)
 24 AA 56 B0 0C08 1923 MOVW R6,PFL_W_PFL_INDEX(R10) ; Store PFL index
 08 11 0C0C 1924 BRB 30\$; Transfer to common end of loop
 0COE 1925 :
 0COE 1926 : The default paging or swap file has a -1 placed in the PFL index field
 0COE 1927 : and the PFL index is stored in the first word of the file ID.
 0COE 1928 :
 24 AA 00 B2 0COE 1929 20\$: MCMLW #0,PFL_W_PFL_INDEX(R10) ; Signal default paging or swap file
 26 AA 56 B0 0C12 1930 MOVW R6,PFL_W_FID_NUM(R10) ; but make PFL index available
 0C16 1931 :
 SA 00000044 8F C0 0C16 1932 30\$: ADDL2 #PFL_K_EXT_LENGTH,R10 ; Advance to scratch area for next PFL
 SA 00000000'GF F3 0C1D 1933 40\$: AOBLEQ G^MMG\$GL_MAXPFIDX,R6,10\$; Bump PFL index & check limit
 6A 00 D2 0C25 1934 : Quit when all PFL entries processed
 50 01 3C 0C28 1935 MCOML #0,(R10) ; Indicate end of active PFLs
 04 0C2B 1936 MOVZWL #SSS_NORMAL,R0 ; Signal success
 0C2C 1937 RET and return
 0C2C 1938 :

```

0C2C 1940
0C2C 1941
0C2C 1942
0C2C 1943
0C2C 1944
0C2C 1945
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0C2C 1948
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0C2C 1969
0C2C 1970
0C2E 1971
0C31 1972
0C38 1973
0C3A 1974
0C40 1975
0C40 1976
0C44 1977
0C46 1978
0C4A 1979
0C4C 1980
0C4F 1981
0C53 1982
0C59 1983
0C5C 1984
0C5F 1985
0C65 1986
0C68 1987
0C68 1988
0C6E 1989
0C70 1990
0C74 1991
0C75 1992

```

.SUBTITLE GET_DEV_NAME - Extract device name from UCB

Functional description:

This routine invokes IOC\$CVT_DEVNAM and returns a counted ASCII string for the device name string derived from a given a UCB. It handles the protocol for obtaining the I/O Database resource lock needed to do this and releases it before returning.

Calling sequence:

>>> KERNEL MODE REQUIRED <<<

CALL GET_DEV_NAME (UCB, BUFSIZ, BUFFER)

Input Parameters:

UCB REFERENCE address of device unit control block (UCB)
BUFSIZ VALUE for size of device name buffer

Output Parameters:

BUFFER REFERENCE address of buffer for the ASCII device name string

Define offsets from routine's argument pointer:

BUFFER = 4
BUFSIZ = 8
UCB = 12

GET_DEV_NAME:

```

.WORD  ^M<R2,R3,R4,R5>
SAVIPL
MOVL   G^SCH$GL_CURPCB,R4
PUSHL  R4
JSB    G^SCH$BILOCKR
MOVZBL BUFSIZ(AP),R0
DECL   R0
MOVL   BUFFER(AP),R1
INCL   R1
MNEGL #1,R4
MOVL   UCB(AP),R5
JSB    G^IOC$CVT_DEVNAM
POPL   R4
MOVQ   R0,-(SP)
JSB    G^SCH$BIUNLOCK
MOVQ   (SP)+,R0
ENBINT
BLBS   R0,158
CLRL   R1
MOVW   R1,ABUFFER(AP)
RET

```

; Save current IPL for later restore
; Get address of current process's PCB
; Save argument for UNLOCK later
; Lock the I/O Data Base
; Returns at ASTDEL
; Size of device name string buffer
; Less one byte for count field
; Address of device name string buffer
; Leave byte for count field
; Include node name only if in cluster
; Address of UCB for paging device
; Produce device name string from UCB
; Recover current process PCB
; Save status & length of dev name str
; Unlock I/O Data Base
; Restore status & length of dev name str
; Restore previous IPL
; If ERROR on getting device name
; Then Return zero length to caller
; Store length for ASCII dev name str

54 00000000'GF D0 003C 0C31 1972
 54 DD 0C38 1973
 00000000'GF 16 0C3A 1974
 0C40 1975
 50 08 AC 9A 0C40 1976
 50 D7 0C44 1977
 51 04 AC D0 0C46 1978
 51 D6 0C4A 1979
 54 01 CE 0C4C 1980
 55 0C AC D0 0C4F 1981
 00000000'GF 16 0C53 1982
 54 8ED0 0C59 1983
 7E 50 7D 0C5C 1984
 00000000'GF 16 0C5F 1985
 50 8E 7D 0C65 1986
 0C68 1987
 02 50 E8 0C68 1988
 51 D4 0C6E 1989
 04 BC 51 90 0C70 1990
 04 0C74 1991
 0C75 1992

158:

```

0C75 1994
0C75 1995
0C75 1996
0C75 1997
0C75 1998
0C75 1999
0C75 2000
0C75 2001
0C75 2002
0C75 2003
0C75 2004
0C75 2005
0C75 2006
0C75 2007
0C75 2008
0C75 2009
0C75 2010
0C75 2011
0C75 2012
0C79 2013
0D0 2014
0C80 2015
0C88 2016
0C88 2017
0C88 2018
0C88 2019
0C90 2020
0C98 2021
0C9A 2022
0CA2 2023
0CAD 2024
0CB0 2025
0CB6 2026
0CC1 2027
0CC2 2028
0CC2 2029
0CC2 2030
0CC2 2031
0CC2 2032
0CC2 2033
0CC2 2034
0CC2 2035
0CC2 2036
0CC2 2037
0CC2 2038
0CC2 2039
0CC2 2040
0CC2 2041
0CC2 2042
0CC2 2043
0CC2 2044
0CC2 2045
0CC2 2046
0CCD 2047
0CD0 2048
0CD6 2049
0CD8 2050

```

```

52 2C A7 9A
000000F8'EF 52 D0
000000FC'EF 2D A7 9E

```

```

000001FF'EF FF BF 9A
000000E8'EF 24 A7 32
000002A8'EF 26 A7 3E
00000000'GF 000002A0'EF 28
00000000'GF 0000024F'EF 06 50
000001FF'EF 0000024F'EF D4
0000024F'EF 80 05

```

```

56 50 E9
000001FF'EF B5
00000207'EF 1B 28
0000024F'EF 28

```

.SUBTITLE GET_FILE_NAME - Translate File ID to File Name

This routine translates a device string, a unit number, and a file ID of a paging or swap file into a name for that file. If the file in question is the primary paging or swap file (file ID is not available) then a default file name is constructed.

Input Parameters:

R7 Address of extended PFL in scratch area

Output Parameters:

FILE_NAME_DESC contains a string descriptor for the file name

GET_FILE_NAME:

```

MOVZBL PFL_T_DEVNAM(R7),R2 ; Character count to R2
MOVL R2,DEVICE_NAME_DESC ; Store in descriptor
MOVAB PFL_T_DEVNAM+1(R7),DEVICE_NAME_DESC+4 ; Store string address

```

: Set file name size in descriptor that points to file name buffer

```

ASSUME FILE_NAME_SIZE LT 256
MOVZBL #FILE_NAME_SIZE,FILE_NAME_DESC ; Store buffer size
CVTWL PFL_W_PFL_INDEX(R7),PAGE_PFL_INDEX ; PFL index to FAO list
BLSS 10$ ; Negative index implies default file
MOVAW PFL_W_FID(R7),FID_TO_NAME_FID_ADDR ; Store address of FID
CALLG FID_TO_NAME_ARG_LIST,G^LIB$FID_TO_NAME ; Convert FID to file name
BLBS R0,5$ ; Check for error
CLRL RETURN_LENGTH ; Display nothing if error
5$: MOVW RETURN_LENGTH,FILE_NAME_DESC ; Store actual name length
RSB ; and return to caller

```

: The file names for the paging and swap files installed by SYSINIT are fabricated dynamically from the device name and unit number.

1. \$GETDVI translates the device name to its logical equivalent. If this logical name has been deleted, the device name returned by \$GETDVI is used in its place.
2. Logical name SYSSTOPSYS is translated to form the first part of the directory string.
3. The string "SYSEXEC]" is added by hand.
4. The string "PAGE" or "SWAP" is added, depending on whether this is the primary paging or swap file.
5. The string "FILE.SYS" is placed at the end.

```

10$: $GETDVI_G GETDVI_LIST ; Get proper device name
BLBC R0,17$ ; Quit if error occurred
TSTW FILE_NAME_DESC ; Did we get a LOGVOLNAME?
BNEQ 15$ ; Nonzero implies that we did. Use it.
MOVCS RETURN_LENGTH,DEVICE_NAME_ADDR,FILE_NAME_DESC+4

```

53 000001FF'EF 00000203'FF 0000024F'EF 00 0CE3 2051 15\$: MOVL RETURN_LENGTH,FILE_NAME_DESC : Otherwise, use the DEVNAME
 000001FF'EF 00000203'FF C1 0CF3 2052 ADDL3 FILE_NAME_DESC+4,FILE_NAME_DESC,R3 ; R3 will step through string
 83 5B3A 8F BO 0CFF 2053 MOVW #^A\:[\,(R3)+
 000000FD 8F 0000024F'EF C3 0D04 2054 0004 2055 : Use the scratch descriptor as the output descriptor to STRNLOG. The size of
 00000247'EF 0000024B'EF 53 00 0D14 2056 0004 2056 : the area is the device name size (RETURN_LENGTH) plus two (for the ":[").
 000000FD 8F 0000024F'EF C3 0D04 2058 SUBL3 RETURN_LENGTH,#<FILE_NAME_SIZE-2>,SCRATCH_DESC
 0000024B'EF 53 00 0D14 2059 000F 0D1B 2060 001B 2061 17\$: MOVL R3,SCRATCH_DESC+4 : Store address
 0629 8F 65 50 E9 0D26 2061 STRNLOG_G TRNLOG_LIST : Translate SYSSTOPSYS
 50 B1 0D29 2062 BLBC R0,50\$: Quit in case an error occurred
 0A 13 0D2E 2063 CMPW R0,#SSS_NOTRAN : Do not update R3 if no translation
 53 0000024F'EF C0 0D30 2064 BEQL 20\$: Go get rest of directory string
 83 2E 90 0D37 2065 ADDL2 RETURN_LENGTH,R3 : Place R3 beyond translated string
 00000257'FF 00000253'FF 28 0D3A 2066 MOVB #^A\.\,(R3)+ : Add ".," separator
 000000E8'EF 26 A7 3C 0D46 2067 MOVC3 DEFAULT_DIRECTORY_NAME,DEFAULT_DIRECTORY_NAME+4,(R3)
 00000000'GF 000000E8'EF B1 0D4E 2068 MOVZWL PFL_W_FID_NUM(R7),PAGE_PFL_INDEX : Store PFL index
 09 13 0D59 2069 CMPW PAGE_PFL_INDEX,G^MMGSGD_MIPFIDX : Is this the primary
 83 50415753 8F 00 0D5B 2070 BEQL 30\$: paging file? Branch if it is.
 12 11 0D62 2071 MOVL #^A\SWAP\,(R3)+ : Otherwise, call it SWAPFILE.SYS
 83 45474150 8F 00 0D64 2072 BRB 40\$: and join the common exit code
 000000F4'EF 00000A89'EF 3E 0D6B 2073 MOVAW #^A\PAGE\,(R3)+ : Make the name PAGEFILE.SYS
 00000266'FF 00000262'EF 28 0D76 2074 40\$: MOVC3 PAGE_INDIC_DESC,PAGE_FLAG : Indicate that paging is allowed
 000001FF'EF 53 00000203'FF C3 0D82 2075 SUBL3 DEFAULT_FILE_NAME,DEFAULT_FILE_NAME+4,(R3) : Fill in rest of na
 05 0D8E 2076 50\$: RSB FILE_NAME_DESC+4,R3,FILE_NAME_DESC : Store actual file name
 0D8F 2077 0D8F 2078 .END ; and return

SHOWMEMORY Symbol table

- SHOW MEMORY RESOURCES

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SSARGS
SST1
BEGIN_LOCKED_CODE
BIT.
BUFFER
BUFSIZ
BYTES SIZE DESC
CLISPRESNT
CONVERT PACKET COUNT
CTLSGQ ALLOCREG
DDBSS NAME
DEFAULT_DIRECTORY_NAME
DEFAULT_FILE_NAME
DEVICE_NAME_ADDR
DEVICE_NAME_DESC
DEVICE_NAME_SIZE
DISPLAY_LDIR
DISPLAY_POOL
DVIS_DEVNAM
DVIS_LOGVOLNAM
DVI_ITEM_LIST
END_LOCKED_CODE
EVENT_FLAG
EXESC_ALCGRNMSK
EXESGE_CONFREGL
EXESGL_NONPAGED
EXESGL_PAGED
EXESGL_PGDYNMTX
EXESGL_RPB
FAOS_CTRSTR
FAOS_NARGS
FAOS_OUTBUF
FAOS_OUTLEN
FAOS_P1
FAOS_P10
FAOS_P11
FAOS_P12
FAOS_P13
FAOS_P14
FAOS_P15
FAOS_P16
FAOS_P17
FAOS_P2
FAOS_P3
FAOS_P4
FAOS_P5
FAOS_P6
FAOS_P7
FAOS_P8
FAOS_P9
FAO_CONTROL_STRING
FAO_LIST
FCBSW_FID_NUM
FCBSW_FID_RVN
FCBSW_FID_SEQ
FID_TO_NAME_ARG_LIST
FID_TO_NAME_FID_ADDR

SHOWMEMORY
Symbol table

- SHOW MEMORY RESOURCES

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LOOK_INUSE_BYTES	00000084	R	03	PAGE_FILE_INDEX	= 0000028F	R	03
LOOK_INUSE_COUNT	00000080	R	03	PAGE_FILE_LOC	= 0000028C	R	03
LOOK_LIST_NAME	00000098	R	03	PAGE_FILE_TABLE	= 00000288	R	03
LOOK_LIST_SIZE	0000009C	R	03	PAGE_FLAG	= 000000F4	R	03
LOOK_SIZE_ARRAY	000000CC	R	03	PAGE_FREE	= 000000F0	R	03
LOOK_SIZE_DESC	000000B8	R	03	PAGE_FULL_PAGING_COUNT	= 000000EC	R	03
LOOK_XRPLIST	0000059B	R	04	PAGE_FULL_SWAP_COUNT	= 00000A89	R	04
LRPLIST_DESC	00000102	R	04	PAGE_INDIC_DESC	= 00000E88	R	03
LRP_NAME_DESC	00000F7	R	04	PAGE_PFL_INDEX	= 00000E44	R	03
LRP_SIZE_DESC	0000011C	R	04	PAGE_TOTAL	= 00000E00	R	03
MEMORY	00000121	R	05	PAGE_USED	= 000005C	R	03
MEMORY_D_ALL	00000049	R	02	PARA_VMS	= 0000024		
MEMORY_D_FILES	00000030	R	02	PCBSL_STS	= 0000020		
MEMORY_D_FULL	0000003D	R	02	PCBSL_WSSWP	= 00000000		
MEMORY_D_PHYS	00000000	R	02	PCBSV_RES	= 00000023		
MEMORY_D_POOL	00000024	R	02	PFLSB_FLAGS	= 00000024		
MEMORY_D_SLOTS	00000017	R	02	PFLSK_LENGTH	= 00000014		
MEMORY_L_BITLIS	00000008	R	03	PFLSL_BITMAPSIZ	= 00000018		
MEMORY_M_ALL	= 00000020			PFLSL_FREPAGCNT	= 0000000C		
MEMORY_M_FILE	= 00000008			PFLSL_WINDOW	= 00000000		
MEMORY_M_FULL	= 00000010			PFLSV_INITED	= 00000044		
MEMORY_M_PHYS	= 00000001			PFL_K_EXT_LENGTH	= 00000018		
MEMORY_M_POOL	= 00000004			PFL_S_DEVRAM	= 00000278	R	03
MEMORY_M_SLOT	= 00000002			PFL_TABLE_ADDR	= 00000274	R	03
MEMORY_V_ALL	= 00000005			PFL_TABLE_SIZE	= 000002C		
MEMORY_V_FILE	= 00000003			PFL_T_DEVRAM	= 0000026		
MEMORY_V_FULL	= 00000004			PFL_W_FID	= 0000026		
MEMORY_V_PHYS	= 00000000			PFL_W_FID_NUM	= 000002A		
MEMORY_V_POOL	= 00000002			PFL_W_FID_RVN	= 0000028		
MEMORY_V_SLOT	= 00000001			PFL_W_FID_SEQ	= 0000024		
MEM_BAD_CIST	0000002C	R	03	PFL_W_PFL_INDEX	*****	X	05
MEM_BAD_PAGES	00000030	R	03	PFNSAB_TYPE	*****	X	05
MEM_BOOT_PAGES	00000038	R	03	PFNSAL_HEAD	*****	X	05
MEM_FREE_PAGES	00000020	R	03	PFNSAX_FLINK	*****	X	05
MEM_MB_1	00000014	R	03	PFNSC_BADPAGLST	= 00000002		
MEM_MB_DESC	0000003C	R	03	PFNSGE_PHYPGCNT	*****	X	05
MEM_MB_TEXT	00000044	R	03	PFNSV_BADPAG	= 00000005		
MEM_MOD_PAGES	00000028	R	03	PHVSGE_PIXBAS	*****	X	05
MEM_OTHER_PAGES	00000034	R	03	PID	= 0000029C	R	03
MEM_PHY_PAGES	0000001C	R	03	POOL	= 000006DB	R	03
MEM_USED_PAGES	00000024	R	03	POOL_FREE	= 00000080	R	03
MMGSL_MAXPFIDX	*****	X	05	POOL_FREE_COUNT	= 00000090	R	03
MMGSL_NPAGEDYN	*****	X	05	POOL_FREE_EQUI_32	= 00000094	R	03
MMGSL_NPAGNEXT	*****	X	05	POOL_INUSE	= 00000084	R	03
MMGSL_PAGSUPVC	*****	X	05	POOL_MAX_BLOCK	= 00000088	R	03
MMGSL_PHYPGCNT	*****	X	05	POOL_MIN_BLOCK	= 0000008C	R	03
MMGSGW_BIGPFN	*****	X	05	POOL_NAME	= 00000070	R	03
MMGSGW_MINPFIDX	*****	X	05	POOL_NPAGEDYN	= 000007A8	R	05
NDTS_MPM0	= 00000040			POOL_PAGEDYN	= 000007E4	R	05
NDTS_MPM1	= 00000041			POOL_PCALLREG	= 0000083B	R	05
NDTS_MPM2	= 00000042			POOL_SIZE	= 00000074	R	03
NDTS_MPM3	= 00000043			POOL_TOTAL	= 00000078	R	03
NPAGEDYN_DESC	00000000	R	04	POOL_TOTAL_PAGES	= 0000007C	R	03
PAGEDYN_DESC	00000025	R	04	PR\$ IPL	= 00000012		
PAGEDYN_SIZE_DESC	0000007C	R	04	PRCALLREG_DESC	= 0000004A	R	04
PAGEFILE	00000986	R	05	RETURN_LENGTH	= 0000024F	R	03
PAGE_FILE_COUNT	00000280	R	03	RPBSC_MEMDSCSIZ	= 00000008		

SHOW\$MEMORY
Symbol table

- SHOW MEMORY RESOURCES

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RPB\$L_BADPGS	= 00000104		SHOWS_MEM_MEM02	000001BA R	04
RPB\$L_BOOTR5	= 00000030		SHOWS_MEM_MEM03	00000209 R	04
RPB\$L_MEMLDSC	= 0000008C		SHOWS_MEM_PAGE1	00000876 R	04
RPB\$S_PAGCNT	= 00000018		SHOWS_MEM_PAGE2	000008CC R	04
RPB\$S_TR	= 00000008		SHOWS_MEM_PAGES	000008F4 R	04
RPB\$V_MPM	= 00000008		SHOWS_MEM_PAGE4	00000903 R	04
RPB\$V_PAGCNT	= 00000000		SHOWS_MEM_PAGE_FULL1	00000950 R	04
RPB\$V_TR	= 00000018		SHOWS_MEM_PAGE_FULL2	0000095F R	04
RPB\$V_USEMPM	= 0000000C		SHOWS_MEM_PAGE_FULL3	000009AD R	04
SCAN_BAD_LIST	000002BD R	05	SHOWS_MEM_PAGE_FULL4	000009FB R	04
SCAN_DOUBLY_LINKED_LIST	000005BC R	05	SHOWS_MEM_PAGE_FULL5	00000A49 R	04
SCAN_SINGLY_LINKED_LIST	00000877 R	05	SHOWS_MEM_PARAT	000002A1 R	04
SCH\$GL_CURPCB	***** X	05	SHOWS_MEM_POOL1	0000061B R	04
SCH\$GL_FREECNT	***** X	05	SHOWS_MEM_POOL2	00000671 R	04
SCH\$GL_MAXPIX	***** X	05	SHOWS_MEM_POOL_FULL1	0000069D R	04
SCH\$GL_MFYCNT	***** X	05	SHOWS_MEM_POOL_FULL2	000006AA R	04
SCH\$GL_NULLPCB	***** X	05	SHOWS_MEM_POOL_FULL3	000006F5 R	04
SCH\$GL_PCBVEC	***** X	05	SHOWS_MEM_POOL_FULL4	00000745 R	04
SCH\$GL_SWPPID	***** X	05	SHOWS_MEM_POOL_FULL5	00000795 R	04
SCH\$GW_PROCCNT	***** X	05	SHOWS_MEM_POOL_FULL6	000007DE R	04
SCH\$GW_PROCLIM	***** X	05	SHOWS_MEM_POOL_FULL7	0000082A R	04
SCH\$IOLOCKR	***** X	05	SHOWS_MEM_SLOT1	000002F4 R	04
SCH\$IOUNLOCK	***** X	05	SHOWS_MEM_SLOT2	0000034A R	04
SCH\$BLOCKR	***** X	05	SHOWS_MEM_SLOT3	0000039A R	04
SCH\$UNLOCK	***** X	05	SHOW_LOOK_LIST	00000098 R	03
SCRATCH_DESC	00000247 R	03	SHOW_LOOK_LIST2	0000009C R	03
SGN\$GL_BALSETCT	***** X	05	SHOW_LOOK_LIST3	00000098 R	03
SGN\$GL_IRPCNT	***** X	05	SHOW_LOOK_LIST4	00000098 R	03
SGN\$GL_IRPCNTV	***** X	05	SHOW_LOOK_LIST5	000000A8 R	03
SGN\$GL_LRPCNT	***** X	05	SHOW_LOOK_LIST6	000000B0 R	03
SGN\$GL_LRPCNTV	***** X	05	SHOW_LOOK_LIST7	000000B8 R	03
SGN\$GL_NPAGEDYN	***** X	05	SHOW_LOOK_LIST8	000000C0 R	03
SGN\$GL_NPAGEVIR	***** X	05	SHOW_MEM_PHY	00000014 R	03
SGN\$GL_PAGEDYN	***** X	05	SHOW_PAGE_LIST	000000D8 R	03
SGN\$GL_SRPCNT	***** X	05	SHOW_PAGE_LIST2	000000DC R	03
SGN\$GL_SRPCNTV	***** X	05	SHOW_PAGE_LIST3	000000E4 R	03
SGN\$GW_CTLPAGES	***** X	05	SHOW_PAGE_LIST4	000000EC R	03
SGN\$GW_PAGFILCT	***** X	05	SHOW_PAGE_LIST5	000000F4 R	03
SGN\$GW_SWPFILCT	***** X	05	SHOW_POOL_LIST	00000070 R	03
SHARED_MEMORY	00000058 R	03	SHOW_POOL_LIST2	00000074 R	03
SHOWSC_MEM_LONG_NAME	= 0000004E G		SHOW_POOL_LIST3	00000078 R	03
SHOWSC_MEM_SHORT_NAME	= 00000028 G		SHOW_POOL_LIST4	00000078 R	03
SHOW\$MEMORY	00000000 RG	05	SHOW_POOL_LIST5	00000080 R	03
SHOW\$PRCALLREG	00000765 RG	05	SHOW_POOL_LIST6	00000088 R	03
SHOW\$WRITE_LINE	***** X	05	SHOW_POOL_LIST7	00000090 R	03
SHOWS_MEM_READ1	00000130 R	04	SHOW_SLOTS_LIST	00000060 R	03
SHOWS_MEM_LOOK1	000003EA R	04	SIZ...	= 00000001	
SHOWS_MEM_LOOK2	00000440 R	04	SIZE_MEMORY	00000238 R	05
SHOWS_MEM_LOOK_FULL1	0000047B R	04	SLOTS	000002FE R	05
SHOWS_MEM_LOOK_FULL2	000004BC R	04	SLOTS_BALANCE	000003C9 R	05
SHOWS_MEM_LOOK_FULL3	000004F2 R	04	SLOTS_FREE	00000064 R	03
SHOWS_MEM_LOOK_FULL4	0000052D R	04	SLOTS_NONRES	0000006C R	03
SHOWS_MEM_LOOK_FULL5	00000569 R	04	SLOTS_PCBVEC	00000357 R	05
SHOWS_MEM_LOOK_FULL6	00000590 R	04	SLOTS_RES	00000068 R	03
SHOWS_MEM_LOOK_FULL7	000005B9 R	04	SLOTS_TOTAL	00000060 R	03
SHOWS_MEM_LOOK_FULL8	000005EC R	04	SRPLIST_DESC	00000096 R	04
SHOWS_MEM_MEMOT	00000164 R	04	SRP_NAME_DESC	0000008B R	04

SHOWMEMORY
Symbol table

- SHOW MEMORY RESOURCES

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SRP_SIZE DESC	000000B0	R	04
SSS_NOMOREPROC	= 000009A8		
SSS_NORMAL	= 00000001		
SSS_NOTRAN	= 00000629		
SWAP_FILE_COUNT	0000027C	R	03
SWAP_FILE_INDEX	= 00000293	R	03
SWAP_FILE_LOC	00000290	R	03
SWAP_FILE_TABLE	00000284	R	03
SWAP_INDIC_DESC	00000A56	R	04
SYSSCMEXEC	*****	GX	05
SYSSCMKRLN	*****	GX	05
SYSSGETDVI	*****	GX	05
SYSSGETJPI	*****	GX	05
SYSSLKWSET	*****	GX	05
SYSSTRNLOG	*****	GX	05
SYSSWAITFR	*****	GX	05
TOPSYS DESC	000000DB	R	02
TRNLOGS_ACMODE	= 00000014		
TRNLOGS_DSBMSK	= 00000018		
TRNLOGS_LOGNAM	= 00000004		
TRNLOGS_NARGS	= 00000006		
TRNLOGS_RSLBUF	= 0000000C		
TRNLOGS_RSLLEN	= 00000008		
TRNLOGS_TABLE	= 00000010		
TRNLOG_LIST	000000ED	R	02
UCB	= 0000000C		
WCBSL_FCB	= 00000018		
WCBSL_ORGUCB	= 00000010		
XRPFL	= 00000004		

+-----+
! Psect synopsis !
+-----+

PSECT name

PSECT name	Allocation	PSECT No.	Attributes
-----	-----	-----	-----
. ABS .	00000000	(0.) 00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
\$ABSS	00000044	(68.) 01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
SHOWSRODATA	00000109	(265.) 02 (2.)	NOPIC USR CON REL LCL NOSHR ..jEXE RD NOWRT NOVEC LONG
SHOWSRWDATA	000002C8	(712.) 03 (3.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC LONG
SHOWMSG_TEXT	00000AC5	(2757.) 04 (4.)	NOPIC USR CON REL LCL NOSHR NOEXE RD NOWRT NOVEC BYTE
SHOWSCODE	00000D8F	(3471.) 05 (5.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE

+-----+
! Performance indicators !
+-----+

Phase

Phase	Page faults	CPU Time	Elapsed Time
-----	-----	-----	-----
Initialization	12	00:00:00.10	00:00:01.05
Command processing	75	00:00:00.86	00:00:05.85
Pass 1	556	00:00:22.54	00:01:11.34
Symbol table sort	0	00:00:03.30	00:00:10.76
Pass 2	397	00:00:06.56	00:00:24.60
Symbol table output	27	00:00:00.31	00:00:01.02
Psect synopsis output	0	00:00:00.03	00:00:00.03
Cross-reference output	0	00:00:00.00	00:00:00.00

Assembler run totals 1069 00:00:33.70 00:01:54.65

The working set limit was 2250 pages.

140545 bytes (275 pages) of virtual memory were used to buffer the intermediate code.

There were 120 pages of symbol table space allocated to hold 2086 non-local and 68 local symbols.

2078 source lines were read in Pass 1, producing 45 object records in Pass 2.

49 pages of virtual memory were used to define 45 macros.

```
+-----+  
! Macro library statistics !  
+-----+
```

Macro library name

Macros defined

Macro library name	Macros defined
\$255\$DUA28:[CLIUTL.OBJ]CLIUTL.MLB;1	0
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	15
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	26
TOTALS (all libraries)	41

MACRO/LIS=LISS:SHOMEMORY/OBJ=OBJ\$:SHOMEMORY MSRC\$:SHOMEMORY/U+DATE=(ENH\$:SHOMEMORY)+EXECMLS/LIB+LIBS:CLIUTL/LIB

0056 AH-BT13A-SE
VAX/VMS V4.0

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